

ZLAN5443D

DIN-type Opto-isolator

Serial Device Server

Modbus Gateway

User Manual

4 ports RS485 to TCP/IP converter
Modbus RTU to Modbus TCP

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1. Summary

ZLAN5443D is a 4-port serial device server /Modbus gateway with photocoupler isolation in RS485 of installation type, which can effectively isolate the influence of interference on the work of the device on the RS485 bus and ensure the stability of the device. Suitable for RS485 bus interference in the environment. Built-in power supply lightning protection, 9 ~ 24V wide voltage, terminal power access, with shell node line.



Figure 1 ZLAN5443D Serial Device Server

ZLAN5443D adopts guide rail type design, with guide rail clip on the back. At the same time, it also has two mounting lugs above, which can be installed horizontally or vertically,

and are suitable for mounting on the back board or desktop respectively.

ZLAN5443D can realize the conversion from 4-way TCP/IP protocol to RS485/422/232, and the 4-way works simultaneously and can be configured for different baud rates. The data acquisition of 485 devices can be realized through the network, and the network terminal can use virtual serial port to connect the serial port software or the software for direct TCP/IP communication. With two 10M/100M network ports, you can connect any of them. The other network port can realize multiple ZLAN5443D cascades through the network cable. The cascades can be 8 serial ports, 12 serial ports and 16 serial ports.

ZLAN5443D supports Modbus RTU to Modbus TCP function and has the characteristics of storage Modbus gateway. It can also be used as a non-storage Modbus gateway.

ZLAN5443D can be applied to:

- Power Electronics, Intelligent Meters and Energy Consumption Monitoring;
- As the gateway of the IoT as the communication bridge between devices and the cloud;
- Remote monitoring and program downloading of all kinds of automatic PLC;
- Various configuration software and equipment communication interfaces;
- Network of devices in the field of access control and security;
- Network information collection of medical equipment;

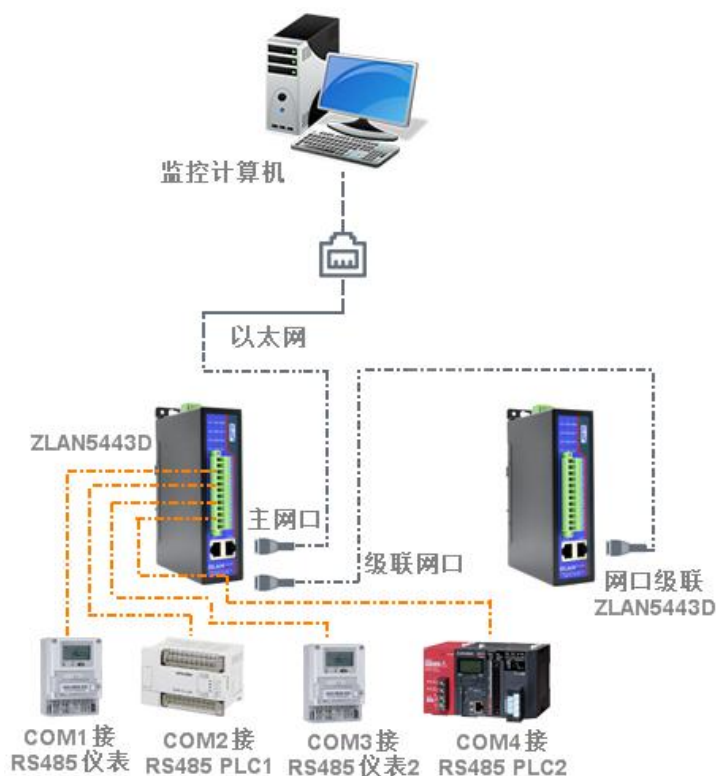


FIG. 2 Connection Diagram

Typical application connections are shown in figure 2. The original serial port device is connected to the serial port of ZLAN5443D, which is connected to the computer through the network cable. The software on the computer connects to 5443D via TCP/IP or virtual serial. Thereafter, any data sent by the serial port device will be transparently transmitted to the software of the computer, and the data sent by the software over the network to ZLAN5443D will also be transparently transmitted to the serial port device.

2. Features

2.1 Hardware Features

ZLAN5443D has the following features:

- 1) Three installation options rail type installation, back plate lug, desktop lug fixed. Especially suitable for industrial guide rail installation, because the transverse width can save installation space, installation and disassembly more convenient.

- 2) RS485 serial optical coupler isolation, isolation voltage of 1500V. Suitable for the common serial port server cannot work properly in the strong interference environment. Effectively isolate the ground circuit between the serial device and the serial server.
- 3) Built-in power supply lightning protection: built-in varistor and ceramic discharge tube can effectively protect the internal circuit of the serial port server in case of power surge.
- 4) Industrial power supply mode: terminal connection mode, convenient for industrial occasions. Can 9 ~ 24V wide voltage supply. Ground wire with housing, effective diversion interference and surge.
- 5) Dual network port design, support serial server cascade, extended to 8 serial port, 12 serial port, 16 serial port.
- 6) Abundant panel indicator lights are convenient for debugging: in terms of connection, there are not only 100M_LINK lights indicating whether the network cable is connected, but also LINK lights indicating the establishment of TCP connection. In terms of data indicators, there are independent indicators of "serial port to network port" and "network port to serial port". Convenient field debugging.

2.2 Software Functions

- 1) 4 channel serial port can be configured for different baud rate, independent work, without interference.
- 2) Support TCP server, TCP client, UDP mode, UDP multicast. Supports TCP server side functions while being a TCP client. Support 30 TCP connections as a TCP server and 7 destination IP as a TCP client.
- 3) Baud rate support 1200 ~ 115200bps, data bit support 5 ~ 9 bits, check bit can be no check, odd check, even check, mark, space these five ways.

- 4) Support the function of sending MAC address on the device connection to facilitate the cloud management of the device.
- 5) Provide the secondary development kit DLL development library for searching and configuring devices on the computer.
- 6) Support Web browser configuration, support DHCP dynamic access IP, DNS protocol connection domain name server address.
- 7) Support cloud remote search device, configuration device parameters, device program upgrade.
- 8) Support remote viewing of TCP connection status, serial data sending and receiving status of the device through software. The virtual serial port supports data monitoring.

2.3 Advanced software features

4 in 5443D supports advanced soft functions, including:

- 1) Support Modbus gateway function, support Modbus RTU to Modbus TCP. It can support the storage Modbus, which can automatically collect device data and store it. Non-storage Modbus gateways are also supported.
- 2) Support for multi-host function: in the Q&A query mode, support network port allows multiple computers to access the same serial device at the same time.
- 3) Support for customized heartbeat package and registration package functions: it is convenient to communicate with the cloud and identify devices.
- 4) Support TCP to establish connection need password verification function, ensure connection security.
- 5) Support for "transcoding" function, which can achieve the translation of specific device protocol, so that different devices docking unified software platform.
- 6) Support HTTP data submission and sending function. The cloud can directly use

HTTP GET instruction to interact with the serial data of the device.

3. Technical parameter

Interface:	RS485		
Power Supply:	Terminal		
Size:	L x W x H = 150mm×105mm×41mm (the shell size, not including the interfaces)		
Communicate Interface			
Ethernet:	10M/100M, 2KV surge protection		
Serial	RS485×4: 485A, 485B, GND		
Serial Parameters			
Baud rate:	1200~115200bps	Parity:	None, Odd, Even, Mark, Space
Data size:	5~9	Flow control:	Software flow control XON/XOFF, NONE
Software			
protocol:	ETHERNET、IP、TCP、UDP、HTTP、ARP、ICMP、DHCP、DNS		
Setting method :	ZLVirCom, WEB browser, device management library		
Communication method:	TCP/IP directly communicate, Virtual serial		
Work Mode			
TCP server, TCP client (TCP servers also coexist), UDP, UDP multicast			
Power			
Power:	9~24V DC, 6W		
Environment			
Running temperature:	-40~85℃		
Storage temp:	-65~165℃		
Humidity:	5~95%RH		

4. Usage

4.1 Hardware description

The front view of ZLAN5443A is shown as FIG. 3.

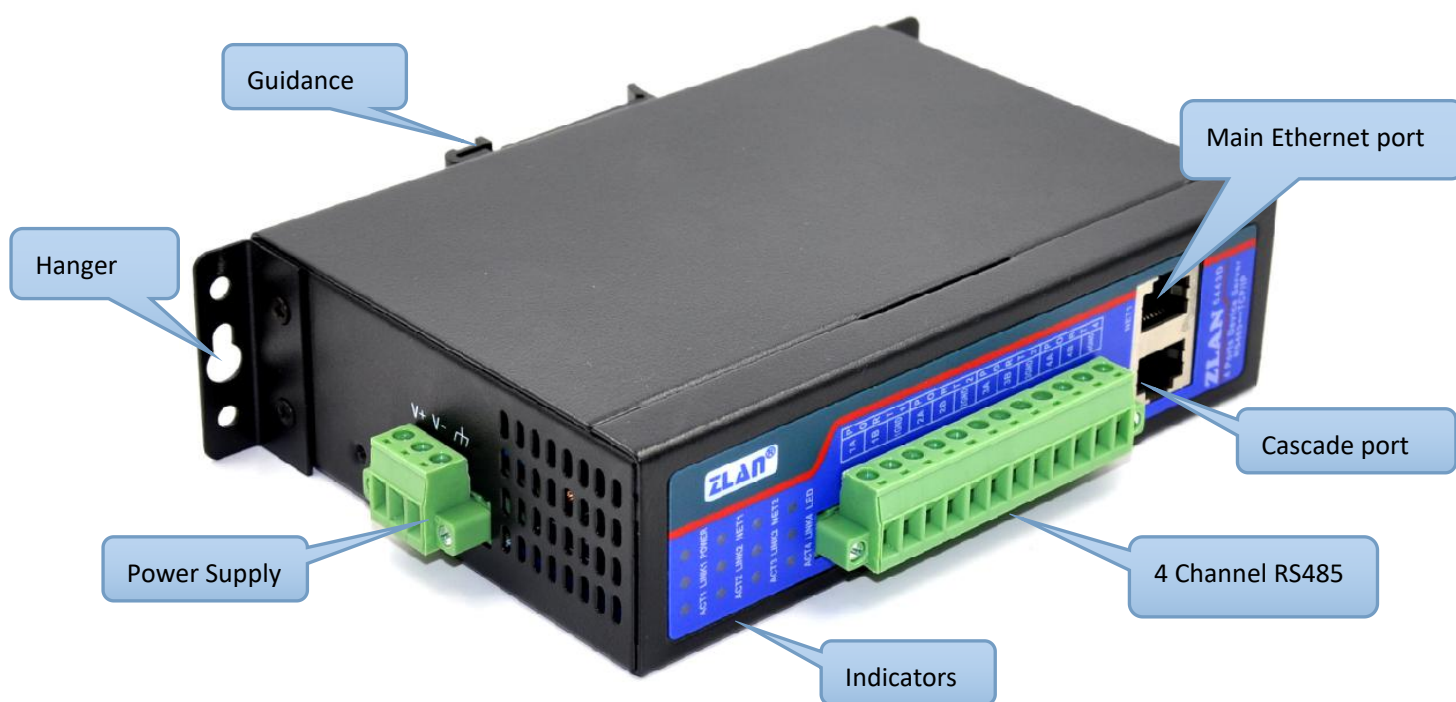


Figure 3 ZLAN5443D Front View

ZLAN5443D serial device server is shown in the picture above. The shell is made of black radiation-resistant SECC metal.

- 1) **Power input:** wiring terminal is 5.08mm, V+ is connected to 9~24V, V- is connected to GND, and there is also housing. Power 6W is required.
- 2) **RS485:** total four RS485 channels, in which 1A, 1B and 1GND are the first group, with a total of 12 terminals. 1 A is the 485 plus line, 1B is the 485 minus line. 1GND can be not connected. When there is communication interference, GND of 485 devices can be connected. This GND is isolated from the internal power source. The maximum communication distance is 1200 meters. Generally, it is necessary to use terminal resistance when RS485 line exceeds 300 meters, and the terminal resistance of 485 is 120 ohms.

- 3) **Ethernet port:** connect 10M/100M network lines and support automatic crossing. Although called the main network port and level network port, but the corresponding indicator light for NET1 and NET2 is different, other aspects of the two network port is not different.



Figure 4 Indicator Light

- 4) **Indicator light:** divided into Power, Link, Active, NET light, respectively represent Power supply, connection indicator, data indicator, Ethernet port indicator.

Table 2 Meanings of Indicator Lights

POWER	Power indicator, Green indicates POWER is on
NET1~2	1) Not bright: network port 1/ network port 2 no network cable connection. 2) Green: green light, yellow flashing: normal network access
LED	Will be used for further extension
LINK1~4	1) Not bright: this line of serial port has not been started 2) Green: this serial port is ready. 3) Blue: when a TCP connection is established (or in UDP mode), the Link is blue (actually with a faint green light). It can be used to determine whether the serial port server establishes a communication link with the

	host computer software.
ACTIVE1~4	<ol style="list-style-type: none">1) Green: when the network port sends data to the serial port, the indicator light is green. The shining time is 1 second longer than the actual communication time delay, which is more convenient to find short data communication.2) Blue: when the serial port sends data to the network port, the indicator light is blue and green at the same time. Because the blue color is bright, if you see the blue color, it indicates that there is a serial port to return data to the network port. This can determine whether the device has a response to the command of the host computer. If there is no response, it indicates that the serial port baud rate is wrong or the serial port is not connected properly.

Use indicator light to debug communication method:

- 1) If the NET light is not green, the network cable is not connected well, please check the network cable.
- 2) If the Link light is not blue (only consider TCP working mode), the host computer software does not establish a connection with the serial port server, please consider whether the IP address is configured in the same network segment.
- 3) If the Active light is green, then the network port sends data, but no serial device returns data. Please check whether the baud rate is configured and whether RS485 is reversed.

4.2 Hardware connection

Generally speaking, serial port server only needs to connect power supply, serial port and network cable.

The power supply can be configured with a 12V power adapter or a 2-wire power supply on site, which can be directly connected to the positive and negative terminals

of the power supply.

RS485 device 485 is connected to TA, 485 is connected to TB.

The network port is connected to the ordinary network cable, which can be directly connected to the computer or connected to the network through the switch.

4.3 Software Installation

ZLVircom can be used to configure the device IP and other parameters, also can create virtual serial port. If no need the virtual serial port function, you can download the free-installation version.

Table 4 ZLVircom Version

Software	Description
ZLVircom Device Management Tool (free-installation version)	This version no have the virtual serial port function
ZLVircom Device Management Tool (installation version)	This version has the ZLVircom_x64.msi and ZLVircom_x86.msi. The 64 bit operating system install x64, 32 bit system install x86 version.

Just follow the default prompt when installing. Upon completion of the installation, ZLVircom will be started each time the computer is started, which is used to boot up to create a virtual serial port.

4.4 Parameter Configuration

After installing ZLVircom, the hardware also connecting, run ZLVircom software as figure 7, and click "Device Manage" as figure 6. Use ZLVircom can search and configure the device parameter in different segment, which is very convenient as long as the device and computer of running ZLVircom are under the same switch.

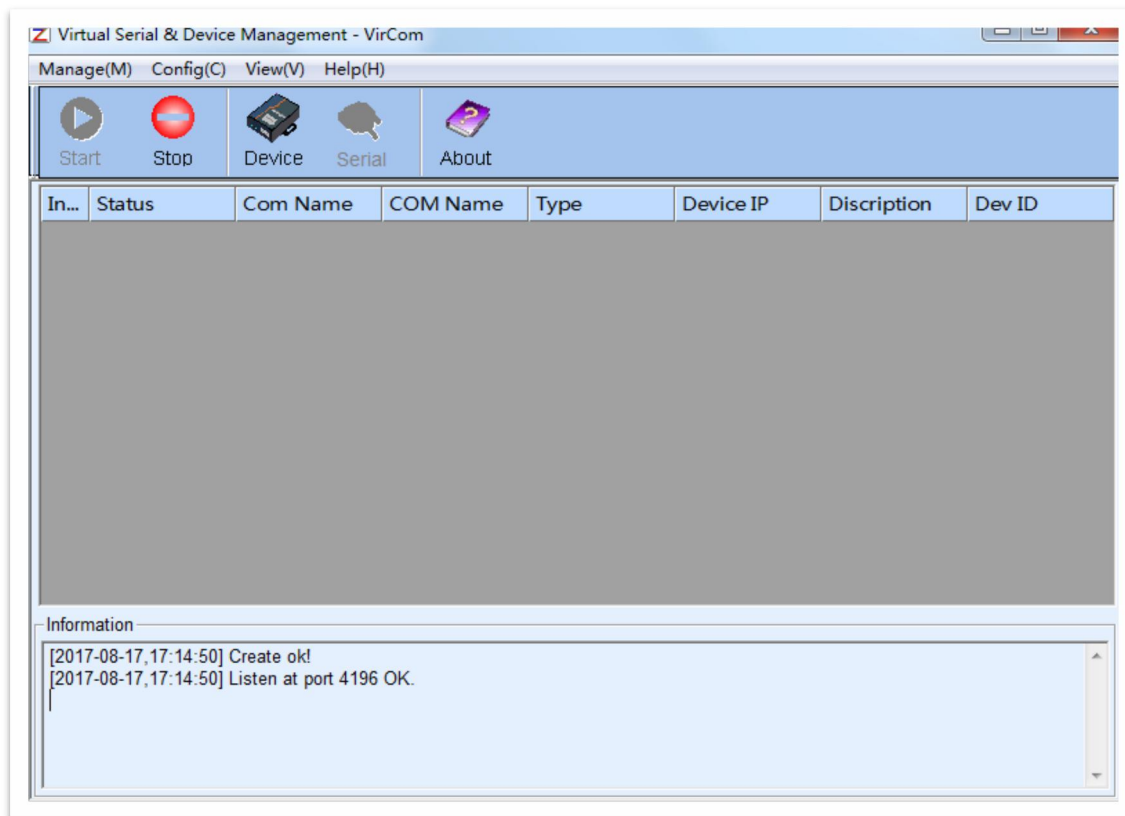


Figure 5 ZLVircom Main Interface

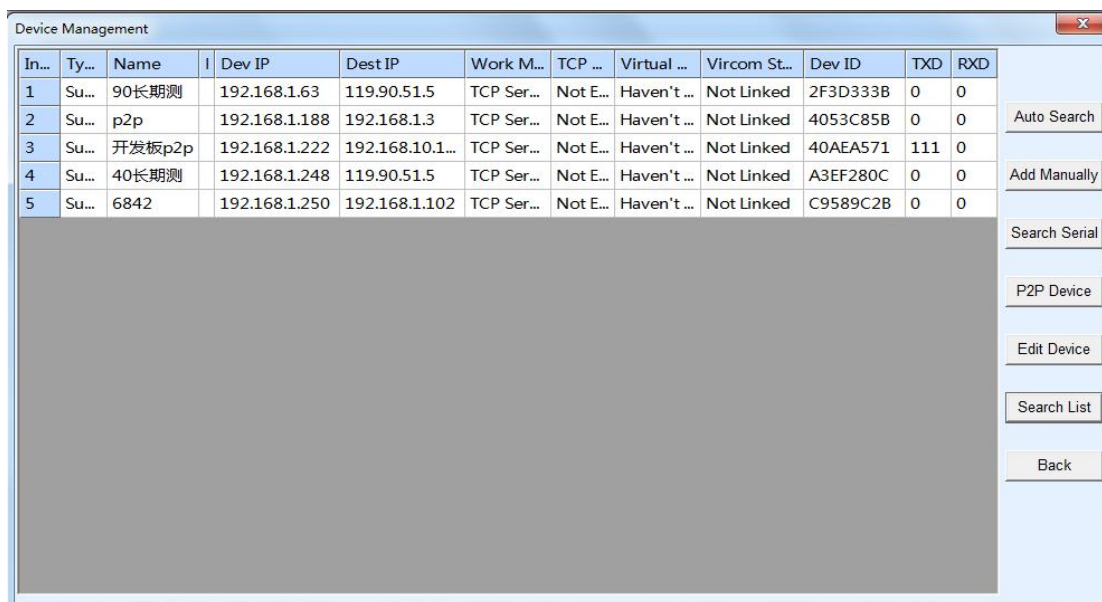


Figure 6 Device List

From the device list, you can see all of the current online devices, and you can search for devices that are not in one network segment. There is no need to use the "Add

Manually" function.

Click the “Edit Device” to configure the device parameters.

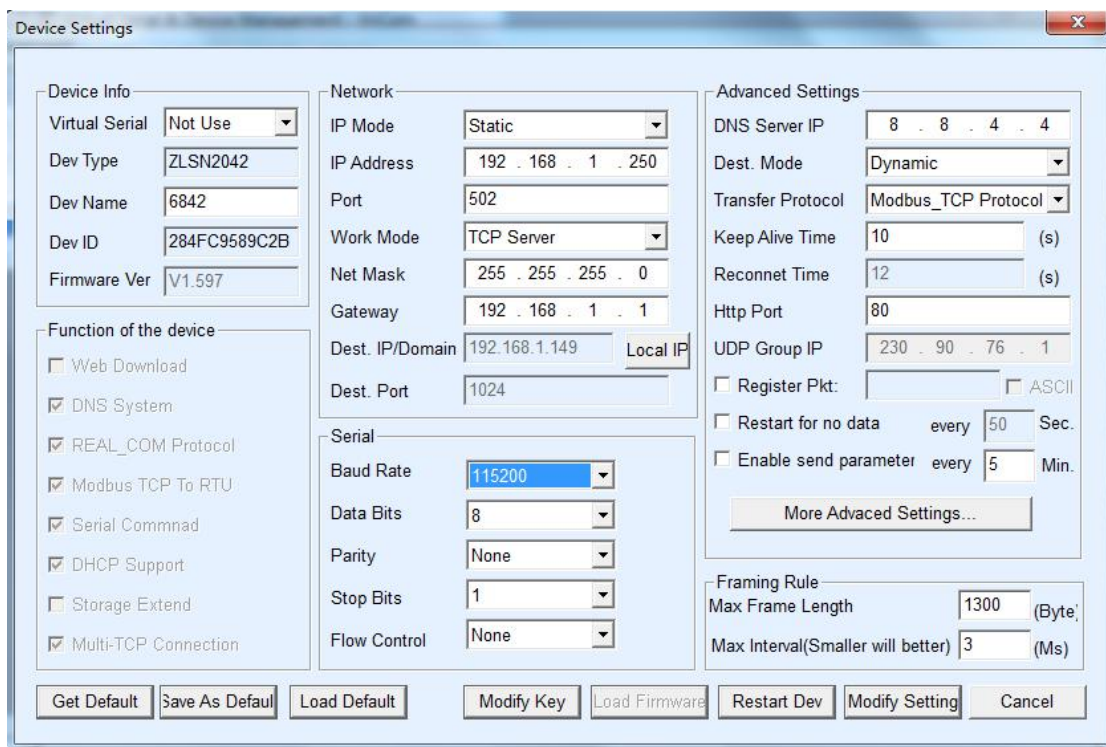


Figure 7 Device Parameters

In this interface, the user can set the parameters of the device, then click "Modify Setting", and the parameters are set to the flash of the device, with power-off no lost. The device will restart automatically.

The main configuration parameters are: baud rate, data bit, and check bit in serial port setting; IP address, subnet mask, gateway in network setting; Sometimes you need to configure the work mode of the serial port server according to the computer software.

The meaning of the parameters is described as follows:

Table 4 Parameter Meaning

Parameter Name	Value Range	Instruction
Virtual Serial	Non-in use, created virtual serial port	You can bind the current device to a created virtual serial port.
Dev Type		Show only the model of the core module

Dev Name	Any	You can give the device a readable name, with a maximum of 9 bytes, and support the Chinese name.
Dev ID		The factory's sole ID, cannot be modified.
Firmware Version		The firmware version of core module
Supporting Function		Please refer to the Table 4 "support functions"
IP Mode	Static, DHCP	The user can choose Static or DHCP (Dynamic acquisition of IP)
IP Address		The IP Address of networking products
Port	0~65535	The monitoring port of Networking products when in the TCP Server or UDP mode. As a client, it is best to specify that the port is port 0, which is good for increasing the connection speed, and the system will randomly assign a local port when using the 0 port. At this time the difference from specifying the non-zero port are: (1) local port is 0, module sets up a new TCP connection with PC when restarting, old TCP connection may not be closed, so that the old TCP connection of the host has been unable to close, specify the non-zero port does not have the problem. Generally host wants to close the old connection when the module is restarted. (2) the local port is 0, the time of TCP rebuilding connection is faster.
Work Mode	TCP Server(TCP Server Mode),TCP Client(TCP Client Mode),UDP Mode, UDP Multicast	When set to TCP Server, the network Server needs to actively connect the networking products; When set to TCP Client, the networking product initiates the connection to the network server specified by the destination IP.
Net Mask	Eg: 255.255.255.0	Must be same as net mask of local LAN.
Gateway	Eg: 192.168.1.1	Must be the same as the local LAN gateway. If it is not crossing outer network (such as the cable connecting computer), it is best to set the gateway as the IP address of the connected computer.
Dest. IP/Domain		In the TCP Client or UDP mode, the data will be sent to the destination IP or the computer of domain name instruction.
Dest. Port		In the TCP Client or UDP mode, the data is sent to the destination port of the destination IP.
Baud Rate	1200, 2400, 4800, 7200,	Serial baud rate

	9600, 14400, 19200, 28800, 38400, 57600, 76800, 115200, 230400, 460800	
Data Bits	5, 6, 7, 8, 9	
Parity	None, Even, Odd, Mark, Space	
Stop Bits	1, 2	
Flow Control	None (no flow control), CTS/RTS, DTR/DCR, XON/XOFF	RS232 port valid
DNS Server IP		When the destination computer is described by a domain name, DNS server is required to resolve the domain name, which specifies the IP of this DNS server. When the IP mode is DHCP, the parameter is not specified and will be automatically acquired.
Dest. Mode	Static, Dynamic	<p>UDP working mode: if the destination computer is described by a domain name, it's best to choose the static mode; If there are multiple computers in the LAN communicating with networking products through UDP, it is best to choose dynamic mode.</p> <p>TCP server mode: this parameter must be dynamic.</p> <p>TCP client mode: when IP mode is dynamic, the destination IP is reconnected after the device is restarted, so that the correct IP address can be obtained again. Otherwise, it will do direct connection without automatically restarting the device.</p>
Transfer Protocol	NONE, Modbus TCP<->RTU, Real_COM	NONE indicates that the data forwarding from the serial port to the network is transparent; Modbus TCP<->RTU will convert Modbus TCP protocol directly into RTU protocol to facilitate coordination with Modbus TCP protocol; RealCOM is designed to be compatible with the old version of REAL_COM.
Keep Active Time	0~255	(1) Choose 1~255, if the device is in the TCP client working mode, the TCP heartbeat will be sent automatically for every "keep alive time". This can guarantee the TCP availability of links. When set to 0, there will be no TCP heartbeat.

		<p>(2) Set to 0~254, when transformation protocol choose REAL_COM protocol, the device will send a length of 0 to 1 content data for every " keep alive time " to implement the heartbeat mechanism of Realcom. When set to 255, there will be no Realcom heartbeat.</p> <p>(3) Set to 0~254, if the device is working on the TCP client, the device will send the parameters to the destination computer every " keep alive time ". When set to 255, no have the parameter sending function. This mechanism is not normally used, users are not required to pay attention.</p>
Reconnect Time	0~255	Once the networking products in a TCP client mode disconnect with the server (as long as in the non-connection status), it will initiates a TCP connection to the Server every while, can be 0~254 seconds, if set 255, never for reconnection. Note first TCP connection would immediately (such as hardware on electricity, through zlvircom software restart equipment, no data), only after the first connection failure will try again after waiting for the "break time", so "break time" will not affect the network and server connection setup time under normal circumstances.
Http Port	1~65535	
UDP Group IP		UDP multicast
Max Frame Length	1~1400	One of the rules of serial. The connected product serial port sends the received data to the network as a frame after receiving the length data.
Max Interval (Smaller will better)	0~255	One of the rules of serial. When there is a pause in the data received by the connected product, and the pause time is greater than that time, the received data is sent to the network as a frame.

The functions supported by the device are explained as follows:

Table 5 Device Supported Function

Name	Instruction
Webpage download	Support to control the serial output command through the web page, only the product with the trailing W has this function.
Domain name system	The destination IP can be the domain name (such as the beginning

	of the WWW server address).
REAL_COM protocol	It is a non-transparent transmission serial device server protocol, which is suitable for the binding of virtual serial port through Internet. Because the protocol contains the device MAC address, it is helpful for the upper computer to identify the device. In general, it can be without use.
Modbus TCP to RTU	Only the models that the third bit is 4 support this function. Modbus TCP to RTU can be implemented. It also supports multi-host capabilities.
Serial port modify parameters	The serial port modification parameter supports the serial port AT instruction to configure and read the device parameters.
Automatic acquisition of IP	Support for DHCP client protocol
Storage extension EX function	Extended later
Multiple TCP connections	Support more than one TCP connections as a TCP server.
IO port control	Model No. 3 of 4 supports arbitrary custom instructions to control 8 IO outputs.
UDP multicast	UDP multicast
Multi-destination IP	As a TCP client supports simultaneous connection of 7 destination IP.
Proxy server	Support the proxy server functionality (a specific model is required).
SNMP function	Support SNMP to Modbus RTU protocol. Only those with -snmp tails support this feature.
P2 function	Support the ability to access devices in any network through P2P across technology. This feature is supported in model N with trailing patches.

4.5 TCP communication test

After the device parameters are configured, TCP connection communication can be tested with serial port tools and TCP debugging tools.

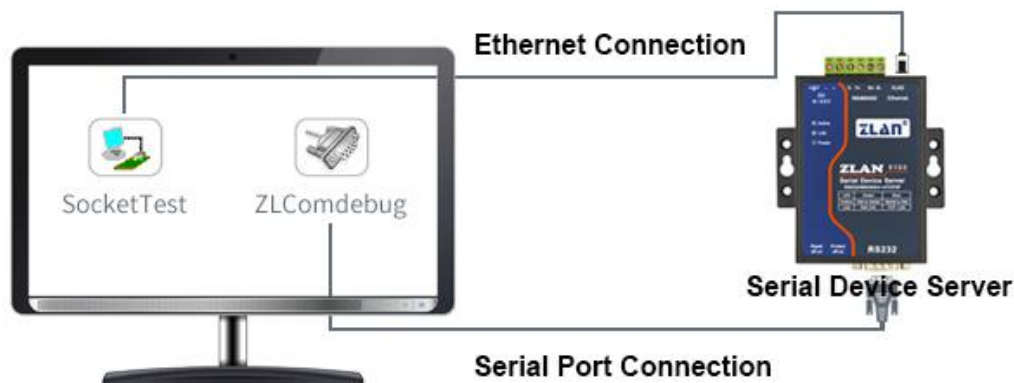


Figure 8 TCP communication diagram

Now suppose the PC COM port (USB to RS232 line) connect with serial port of serial device server, then open the serial debugging assistant ZLComDebug, and open the corresponding COM as figure 9; Open TCP&UDP debugging assistant SocketTest, and as TCP client, fill in the destination IP for the serial port server IP (currently 192.168.1.200), destination port is 4196, and then click "open" button in figure 10. Enter "socket send" in SocketTest and click send, then the data is transferred to RS232 interface through the network port of the serial port server, and then sent to ZLComDebug, which is then displayed in ZLComDebug. Conversely, type "Comdebug send" in ZLComDebug, and clicking send can also be sent to socket test and displayed.

The demonstration demonstrates the data transparent forwarding function from serial port to network port, network port to serial port.

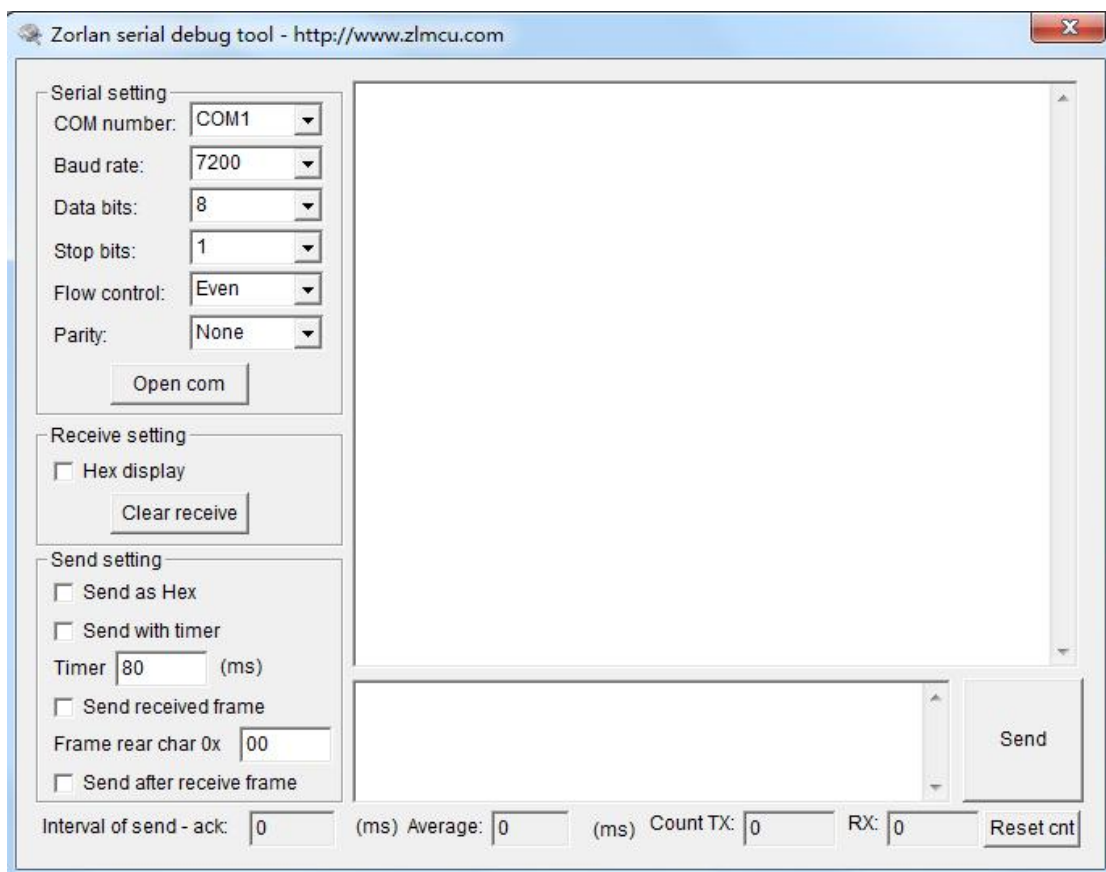


Figure 9 ComDebug Send-receive Interface

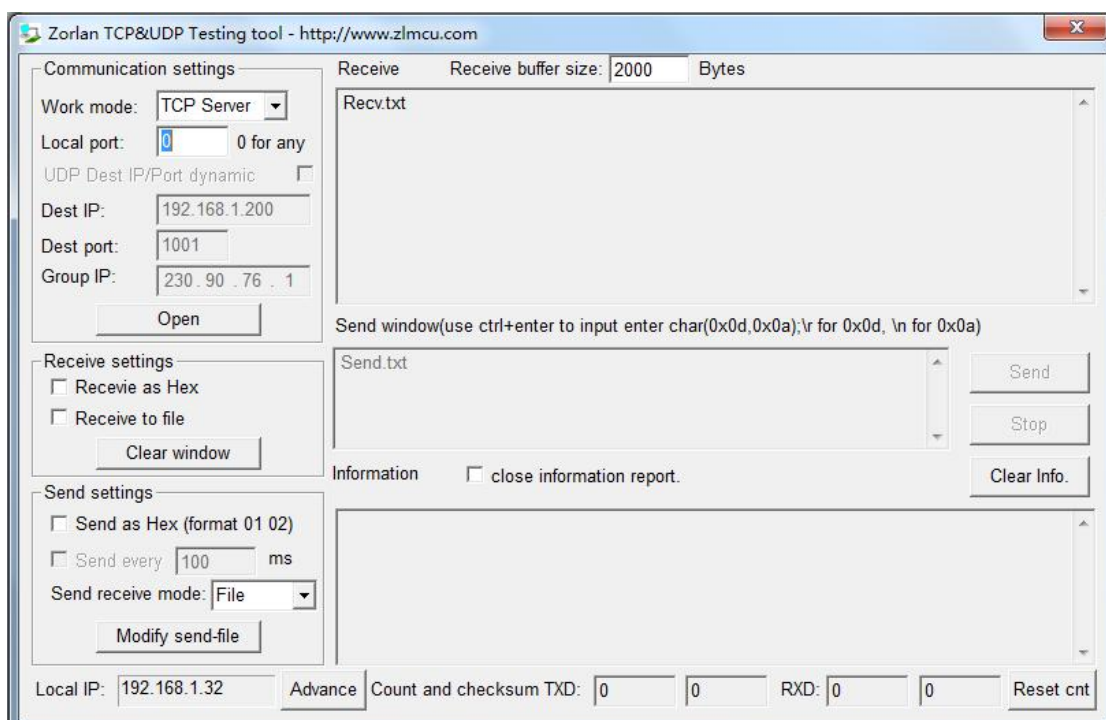


Figure 10 SocketTest Send-receive Interface

4.6 Virtual serial port test

SocketTest in figure 8 communicates directly with the serial port server through TCP. In order to enable users to communicate with the serial port server with the developed serial port software, it is necessary to add a virtual serial port between the user program and the serial port server. As shown in figure 11, ZLVircom and the user program run on a computer, and ZLVircom virtual a COM port, so that the COM port corresponds to the serial port server. When the user program opens the COM to communicate through ZLVircom → serial device server → to users. Here's how to do this:

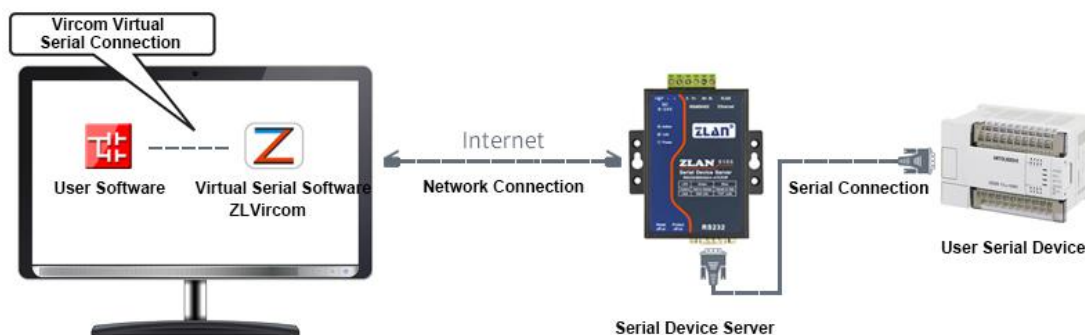


Figure 11 Virtual serial port

Click on the "Serial Manage" of the main interface of ZLVircom, then click "Add", and select COM5, where COM5 is the COM port that didn't exist on the computer.

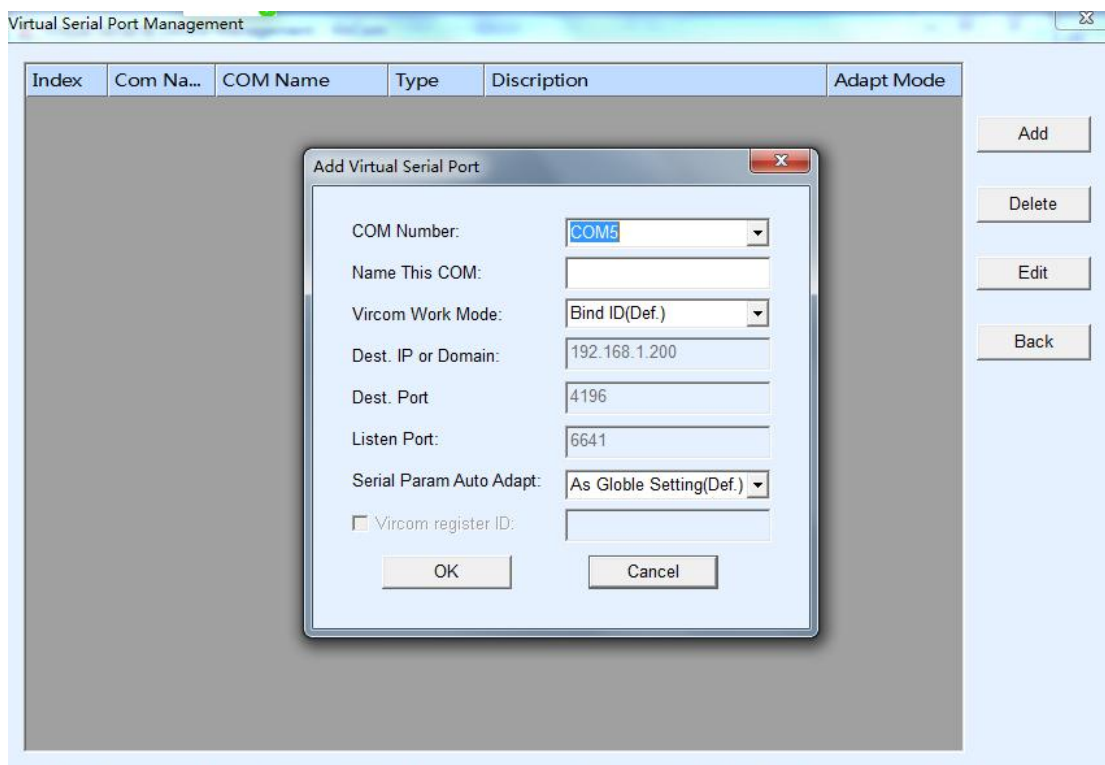


Figure 12 Add Virtual Serial Port

Then enter the “device manage”, and double-click the device that you need to bind to the COM5. As shown in FIG. 9, select COM5 from the "virtual serial port" list in the upper left corner. Then click "modify Settings". And return to the main interface of ZLVircom. You can see that the COM5 has been connected to a device with IP 192.168.1.200. You can use COM5 instead of SocketTest to communicate.

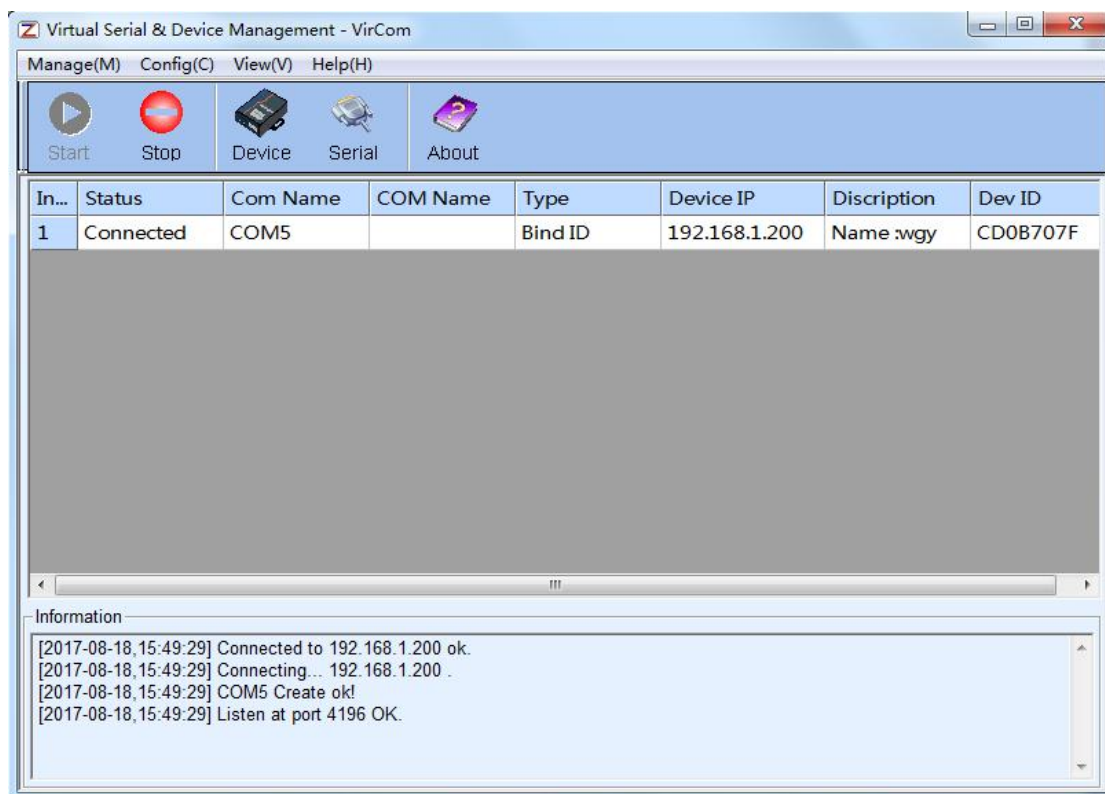


Figure 13 Virtual Serial Port has been connected

Now close the before SocketTest and open a new ZLComdebug as the user's serial port program, now open COM5. At this point, COM5 (virtual serial port) and COM4 (hardware serial port) can send-receive data through networking products. If the serial port of the connected product is not connected to the COM port of PC, but a serial port device, then the COM5 can be opened to communicate with the device. And it's just use the network way now.

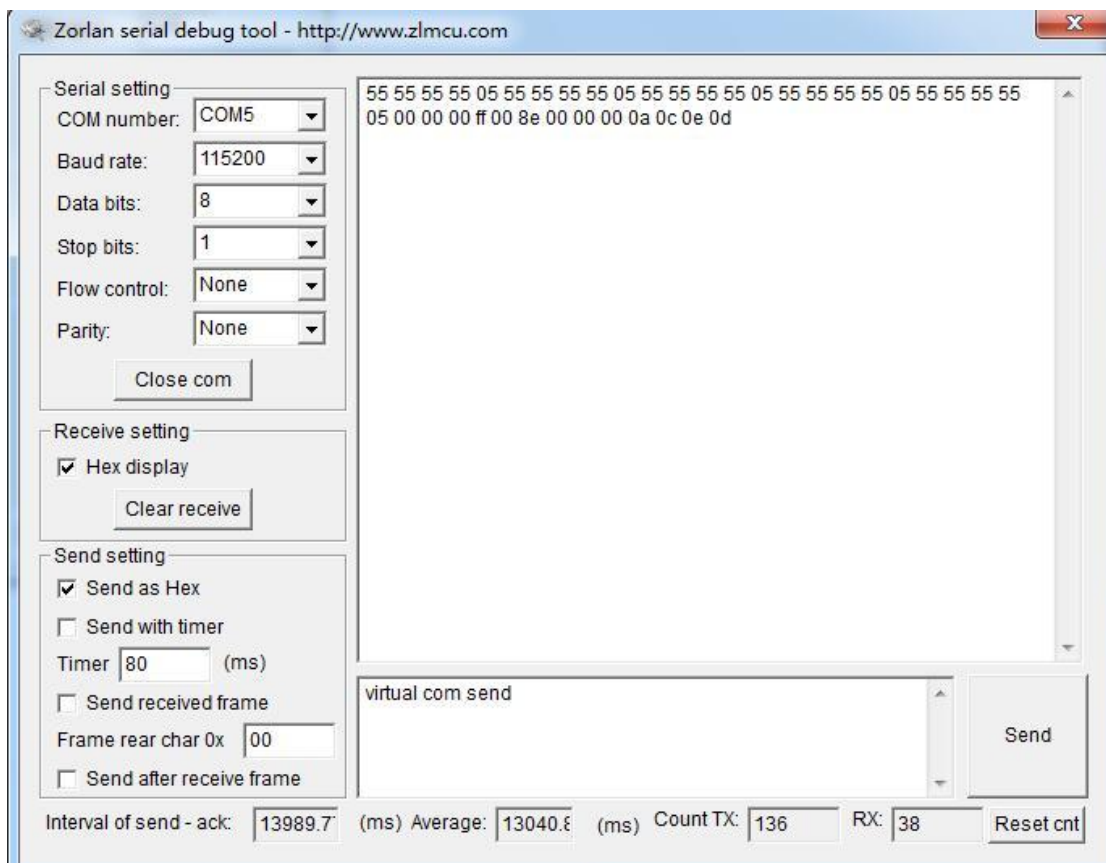
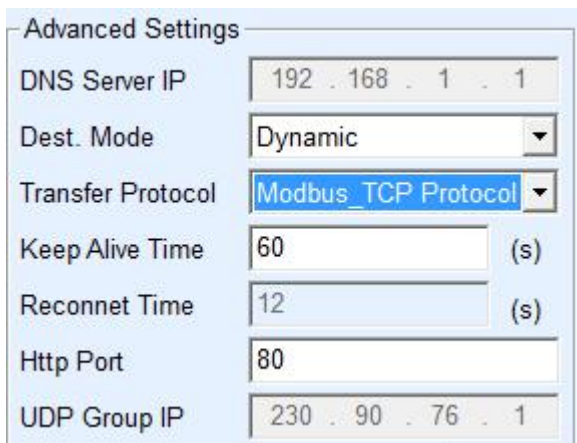


Figure 14 Communication via Virtual Serial Port

4.7 Modbus TCP test

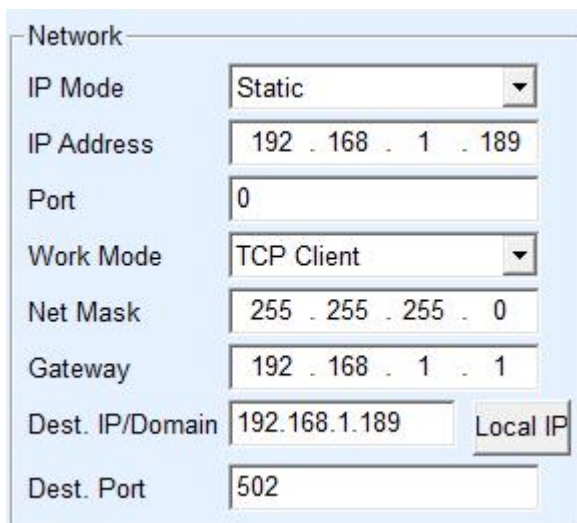
By default, serial and network data is transmitted transparently. If you need to implement the Modbus TCP to RTU, requires selecting “transfer protocol” for "Modbus TCP ↔ RTU" in the Settings dialog, as shown in figure 20. At this point, the device port is automatically changed to 502. At this point, the user's Modbus TCP tool is connected to port 502 of IP of serial port server, and the Modbus TCP instruction sent will be converted into RTU instruction output from the serial port. For example, the serial port server network port receives the Modbus TCP instruction of 00 00 00 00 00 06 01 03 00 00 0a, then the serial port outputs the instruction of 01 03 00 00 00 0a c5 cd. Note: the serial port may send several 01 03 00 00 00 0a c5 cd instructions, because the default Modbus adopts the storage mode, which will automatically poll to query. It'll show you how to switch to non-storage.



Advanced Settings	
DNS Server IP	192 . 168 . 1 . 1
Dest. Mode	Dynamic
Transfer Protocol	Modbus_TCP Protocol
Keep Alive Time	60 (s)
Reconnet Time	12 (s)
Http Port	80
UDP Group IP	230 . 90 . 76 . 1

Figure 15 Enable Modbus TCP

If the user's Modbus TCP software is used as Slave, it is necessary to change the working mode to client based on the transfer protocol selection, and the destination IP change to the computer IP of Modbus TCP software, and the destination port is 502, as shown in figure 18.



Network	
IP Mode	Static
IP Address	192 . 168 . 1 . 189
Port	0
Work Mode	TCP Client
Net Mask	255 . 255 . 255 . 0
Gateway	192 . 168 . 1 . 1
Dest. IP/Domain	192.168.1.189 Local IP
Dest. Port	502

Figure 16 Modbus TCP as Client

4.8 Web Configuration

ZLVircom can be used to search and configure device parameters in different network segments. The configuration of the Web mode requires that the computer and the serial port server are in the same IP segment, and the IP address of the serial port server should be known in advance. But the Web configuration can be done on any computer without ZLVircom.

- 1) Enter the IP address of the serial port server in the browser, such as http://192.168.1.200, to open the following page.



Figure 17

- 2) Enter Password in Password: default is 123456. Click the login button to login.

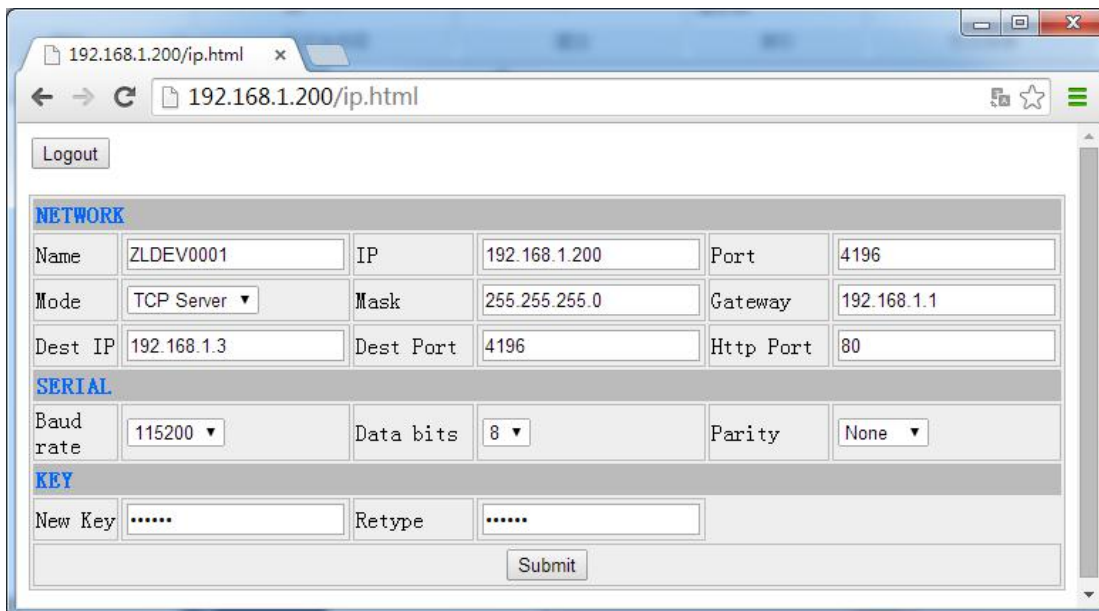


Figure 18 Web configuration interface

- 3) The serial port server parameters can be modified in the web page that appears, and the related parameters can refer to the meaning of the parameters in table 3.

- 4) After modifying parameters, click the "submit" button.

5. Work Mode and Transfer Protocol

In different applications can choose different work mode, transfer protocol of the serial server, so as to be more stable and reliable use, the details are as following.

The use of serial device server is basically divided into two types: with virtual serial port and non-virtual serial port, as shown in fig.11 TCP communication diagram and fig.16 function of virtual serial port. The user software with virtual serial port needs to be connected is the COM port, that is, both the user software and the user device are serial ports. Non-virtual serial mode user software communicates directly over TCP/IP but user devices are still serial.

In the non-virtual serial port mode, the "Transfer Protocol" is divided into transparent transmission, Modbus TCP to RTU and Realcom protocol. If the user software is a fixed Modbus TCP protocol and the host computer is Modbus RTU, Modbus TCP to RTU mode should be selected. The Realcom protocol is currently only used when a multi-port server is connected to a server as a TCP client and a virtual serial port is used on the server.

Usage is summarized as follows:

Table 6 network configuration modes

No.	Virtual Serial Port Usage	Device Work Mode	Transfer Protocol	Instructions
1	Use	TCP Server	None	Suitable for the user to open the COM port to collect data actively.
2	Use	TCP Client	None	Suitable for the occasion when the device sends data actively. If the TCP server is selected, the problem that the device cannot be reconnected after being disconnected may occur.
3	No Use	TCP Server	Modbus TCP to RTU	The user software is Modbus TCP, and the user device is Modbus RTU. Modbus TCP is the main station.
4	No Use	TCP	Modbus TCP to RTU	The user software is Modbus TCP, and

		Client		the user device is Modbus RTU. And Modbus RTU is the main station.
5	Use	TCP Client	Realcom Protocol	When using a multi-port server as a TCP client and the virtual serial port is used, it is best to use the Realcom protocol.
6	No Use	TCP Client	None	Suitable for a large number of devices, connected to a cloud way. And under normal circumstances the cloud is a server of public network IP on the Internet.
7	No Use	TCP Server	None	Suitable for devices and computers in the same local network, do local monitoring, no need to communicate across the Internet.

5.1 Virtual Serial Mode

If the user software is using COM port for communication, it must use virtual serial port mode. Including some PLC software, configuration software, instrument software, etc.

Then check whether the monitoring computer and equipment are in the local network:

- 1) If the computer is a public network IP server rented over the Internet, then the device must use TCP client mode to connect the device to the server. At this point, you can select the (2) and (5) in Table 6, and must select (5) if it is a multi-port server.
- 2) All in the local network (can ping each other), then see is the upper computer active query or device active send data. If the device is sent initiatively it must use the device to be TCP client as (2) in Table 5, or you can choose the (1) way.

5.2 Direct TCP/IP Communication Mode

If Modbus TCP conversion is not required and virtual serial port is not required, the user software may directly communicate with the network port of the serial port server for TCP/IP communication, and the serial port server will transfer the TCP/IP data to

the serial port data and send it to the serial port device.

Generally, users of this kind of usage develop the network communication software of upper computer by themselves and integrate the analysis of the serial communication protocol of the equipment. This method is more flexible and efficient than virtual serial port. Correspond to (6) and (7) in table 6.

In the section of "6.4 TCP Communication Test", it mainly introduces how to communicate when the serial port server is a TCP server. Here you will learn about TCP clients, UDP mode, and how multi-TCP connections communicate with computer software. The computer software takes SocketTest (the software that imitates the user's TCP/IP to communicate) as an example.

ZLAN serial port server is in compliance with the standard TCP/IP protocol, so any network terminal that conforms to the protocol can communicate with the serial port server. ZLAN technology provides the network debugging tool (SocketDlgTest program) to simulate the network terminal to communicate with the serial port server.

For two network terminals (in this case, the network debugging tool and the serial port server) to be able to communicate, the configuration of the parameters must be matched.

8.1.1 TCP Client Mode

There are two operating modes under TCP mode: TCP Server and TCP Client. No matter which mode is adopted, one side must be the Server side and the other side the Client side. Then the Client side can access the Server side.

When the serial port server is the Client, there must be three corresponding relationships, as shown in figure 24. 1) working mode correspondence: the working mode of the serial port server is the Server mode corresponding to the Client mode of the network tool; 2) IP address correspondence: the destination IP of the serial port server must be the IP address of the computer on which the network tool is located; (3) port correspondence: the destination

port of the serial port server must be the local port of the network tool. In this way, the serial port server can automatically connect to the network tools, send and receive data after the connection is established.

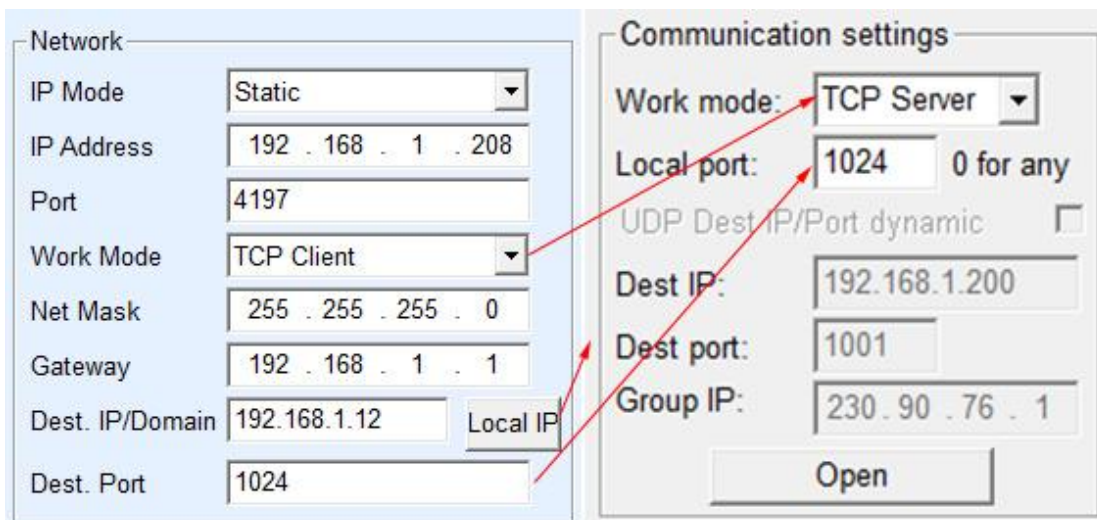


Figure 19 The serial port server as the Client

8.1.2 The Client connects to Multiple Servers

When the ZLAN serial port server is a TCP client, it can connect to 7 destination IP addresses at the same time, and the data sent by the serial port will be sent to 7 destination IP addresses at the same time. If you don't have that many servers, the rest of the destination IP is vacant. Its use method is as follows:

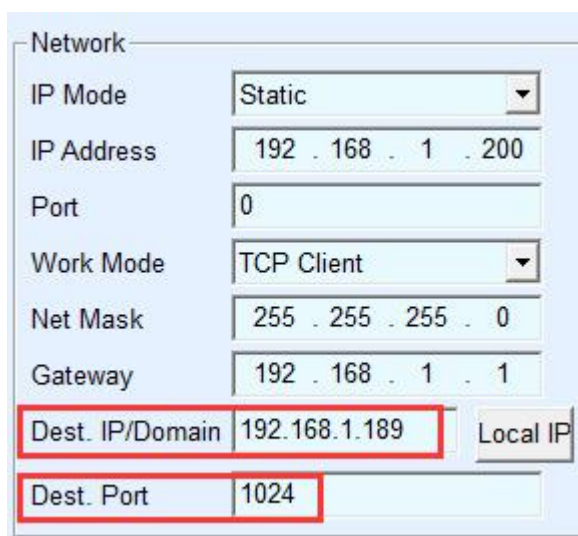
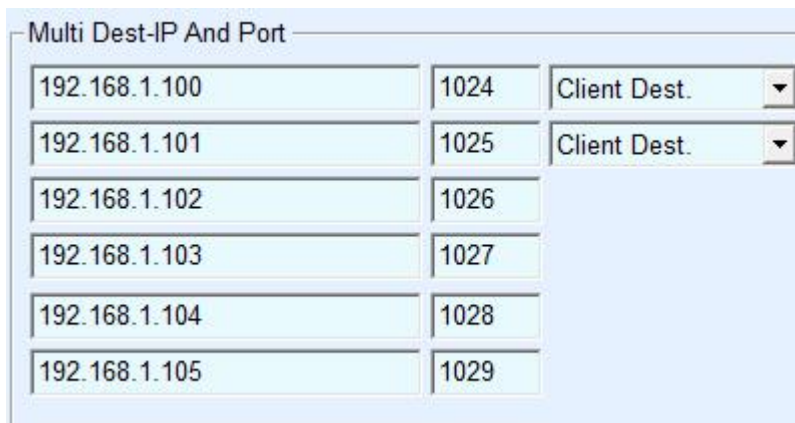


Figure 20 The first destination IP and port

IP Address	Port	Destination
192.168.1.100	1024	Client Dest.
192.168.1.101	1025	Client Dest.
192.168.1.102	1026	
192.168.1.103	1027	
192.168.1.104	1028	
192.168.1.105	1029	

Figure 21 The rest 2~7 IP and ports

The first IP is set in the device settings interface shown in figure 25, where the first IP can be the domain name. For the remaining 2~7 destination IP, click the "More Advanced Options" button in the device setting interface and open more advanced options for setting.

All 7 destination IP Settings can be automatically connected, if not connected, will wait for "disconnect reconnect" time after repeated reconnect.

Note that if the wifi parameter is set, the number of multi-destination IP will be reduced (because the wifi parameter is temporarily used in the parameter configuration table). If you still need to maintain multiple destination IP and need to configure the wifi parameter, please use the format of 18.2wifi.txt file to configure the wifi parameter, and leave the parameter table empty.

8.1.3 TCP Server Mode

When the serial port server acts as a Server, there are also three corresponding relationships, as shown in figure 27. There is no explanation here. After this setting, click the open button of the network tool to establish a TCP connection with the serial port server, send and receive data after the connection is established.

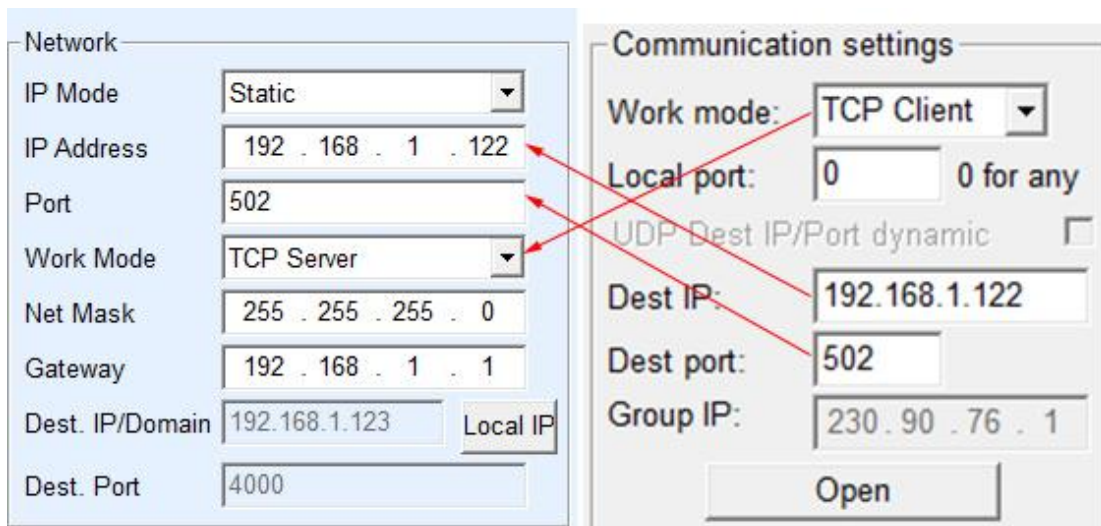


Figure 22 The serial port server as the Server

When the serial server is as Server, it can accept 30 TCP connections simultaneously. The data received by the serial port is forwarded to all established TCP connections. If the data need to be sent only to TCP that has recently received network packets, multi-host function needs to be enabled. Please refer to “9.4 Multi-host Function”.

8.1.4 Be both Client and Server

The ZLAN serial server supports accepting TCP connections when the device is on a TCP client, which means that it also has TCP server functions.

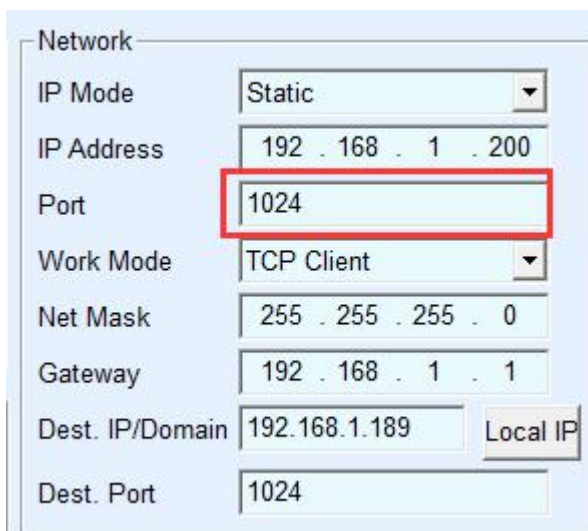


Figure 23 Both Client and Server

By default, when configured with ZLVircom, if the working mode is changed to "TCP Client" mode, the port (that is, the local port) automatically becomes 0 (0 means a random free port is selected). In order to support the TCP Server mode, the computer software must know the local port of the device, so a value needs to be specified. As shown in figure 23, the computer software can now connect to port 1024 of 192.168.1.200 for communication, and the device will also connect to port 1024 of 192.168.1.189 as the Client. It should be noted that since the local port 1024 is occupied by the Server, when the local port is used as the Client, it is "port +1", that is, the software on 192.168.1.189 sees that the incoming port of the device is $1024+1=1025$.

8.1.5 UDP Mode

In UDP mode, the parameter configuration is shown in figure 24. The left side is the configuration of the serial port server in ZLVircom, and the right side is the setting of the network debugging tool SocketDlgTest. First, both must be UDP working modes. In addition, as indicated by the red arrow, the destination IP and destination port of the network tool must point to the local IP and port of the serial server. As indicated by the blue arrow, the destination IP of the serial port server must be the IP address of the computer where the network tool is located, while the destination port of the serial port server must be the local port of the network debugging tool. Only when these network parameters are configured the two-way UDP data communication can be guaranteed.

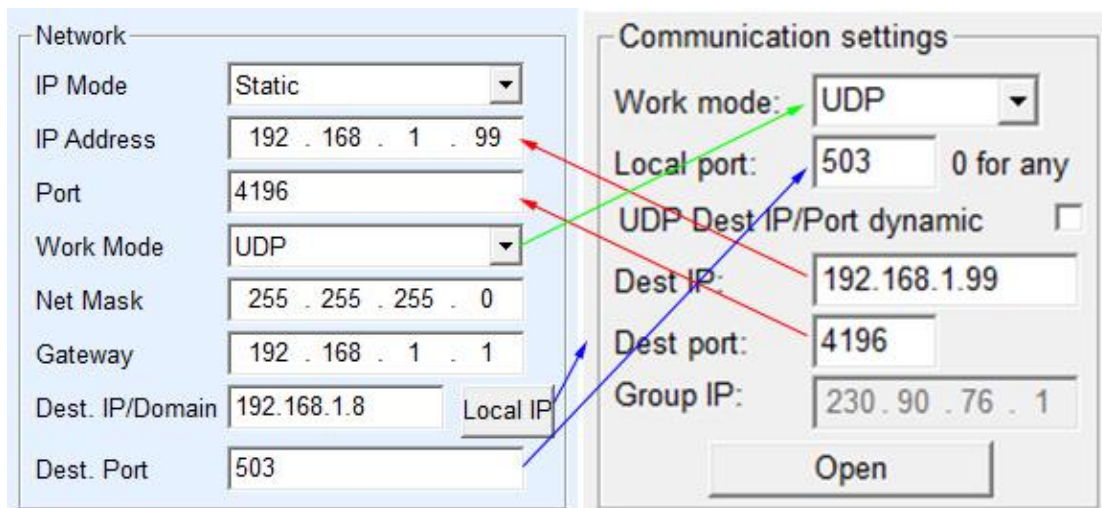


Figure 24 UDP mode parameter configuration

5.3 Device Pairs-connect Mode

If the upper machine is not a Socket program (SocketDlgTest) or a virtual serial port, but two devices are connected through a network port, the configuration method is similar. First, the user needs to connect two devices and computers to the same LAN. ZLVircom runs on this computer and is only connected to the computer for configuration purposes, after which the computer does not need to be connected.

Click ZLVircom's device management to find the two devices, as shown in figure 26. Then click "Device Edit" to configure the device. Device pair-connection can be divided into TCP pair and UDP pair. In the case of TCP pairing, the parameters of the two devices are shown in figure 25. The parameters shown by the arrows must correspond as if they were connected to a PC. After a successful TCP connection, you can view the connection status by going back to the device management dialog box, as shown in figure 26. If both devices are "connected", the TCP link for both devices has been established.

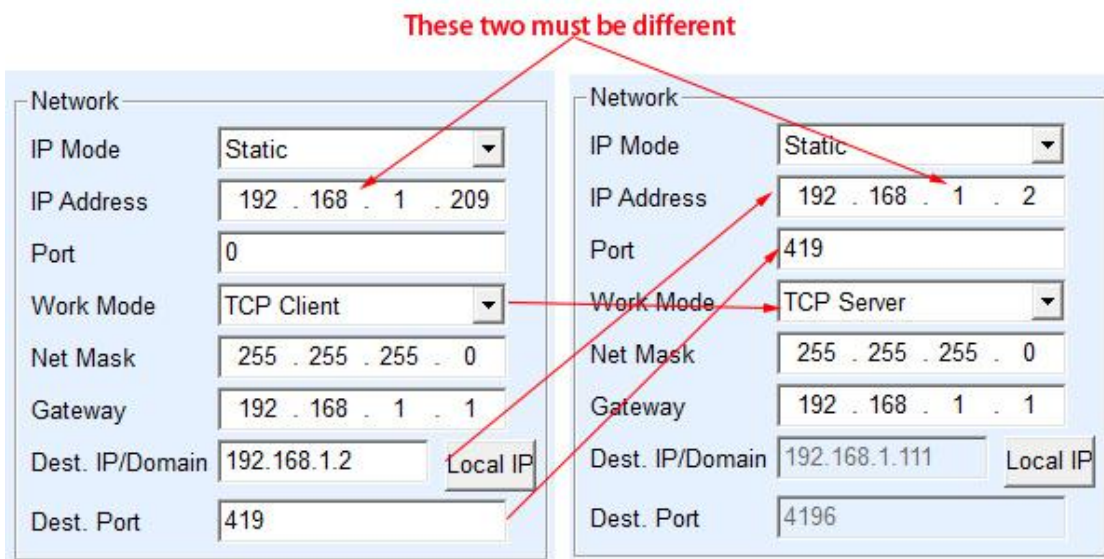


Figure 25 TCP device pairing parameter configuration

In...	Ty...	Name	I	Dev IP	Dest IP	Work M...	TCP ...	Virtual ...	Vircom St...	Dev ID	TXD	RXD	
1	Su...	LYH		192.168.1.2	192.168.1.3	TCP Ser...	Estab...	Haven't ...	Not Linked	B8AC6D4F	0	0	
2	Su...	LYH		192.168.1.209	192.168.1.2	TCP Clie...	Estab...	Haven't ...	Not Linked	B7F74C2A	0	0	Auto Search

Figure 26 successful TCP device pairing check

In the case of UDP pair-connection, the configuration parameters are shown in figure 27, and the parameters corresponding to the arrows must be one-to-one. As long as the parameters of UDP pair are configured correctly and the connection status is not checked, the data sent will be automatically sent to the specified device.

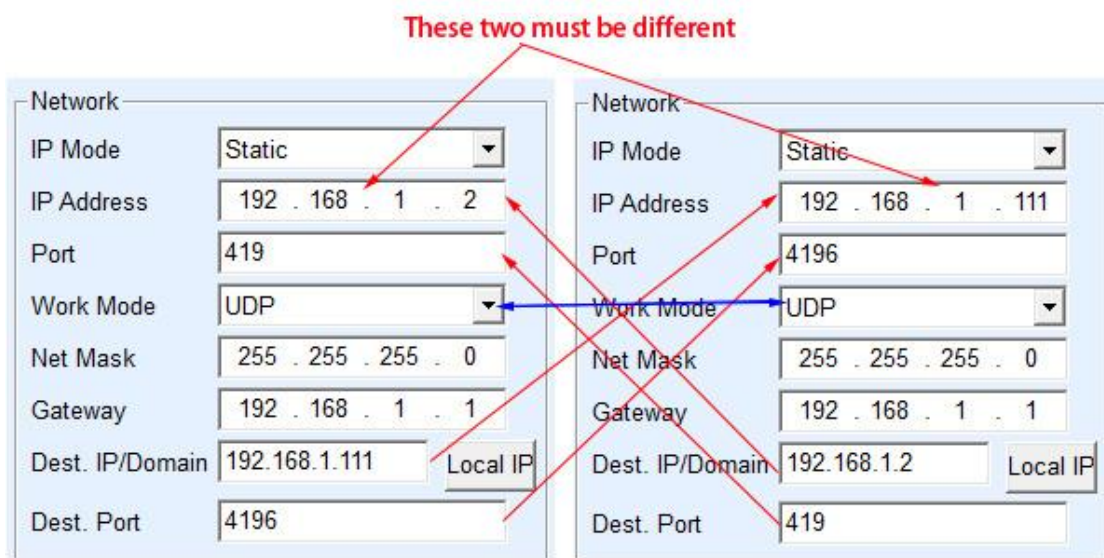


FIG. 27 configuration of UDP device pairing parameters

Finally, we need to remind that if the device is connected to each other, in addition to the above settings of the Ethernet port parameters, the serial port parameters must also be correctly set. Mainly is the serial port server baud rate and so on needs to be consistent with user's equipment baud rate and so on. With this setup, the user device can send data to each other through the serial ports of the two serial servers.

6. Device Debugging

6.1 Network Physical Connection

Confirm the wifi connection is normal through wifi_work and wifi_link indicator lights.

6.2 Network TCP Connection

When the device is in dynamic accessing IP mode, cannot directly connect to the computer network interface. Because no have DHCP server to be able to use (general DHCP server is the router in LAN). So please specify IP when connecting directly. The computer also needs to specify a fixed IP address.

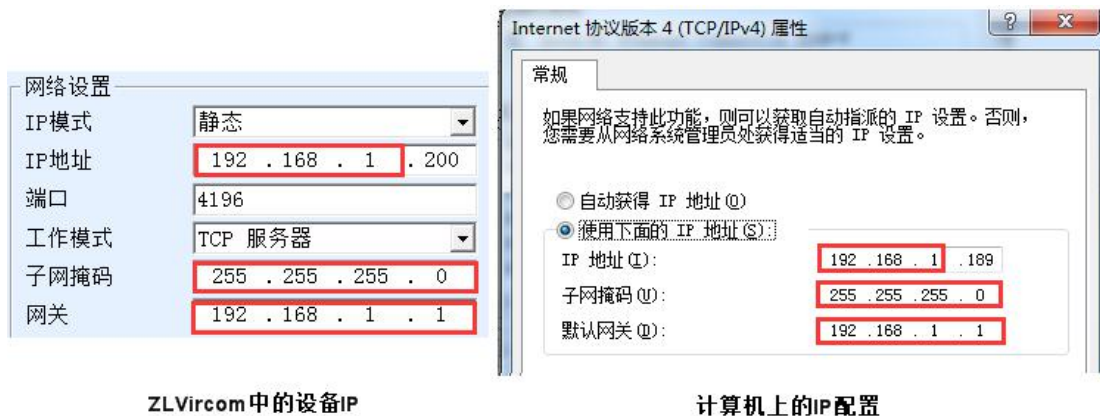


Figure 28 configure on the same network segment

When configured with static IP, both the device and the computer need to be on the same network segment (unless communicating across gateways), either directly or through a switch, as shown in figure 33.

Since ZLVircom supports cross-segment search and configuration, the IP address

that can be searched but cannot be communicated is usually not well configured. In this case, ZLVircom can be used to configure devices in the same network segment.

After the configuration, the Link light turns blue when the TCP connection is established by using the steps of “6.4 TCP Communication Test” or “6.5 Virtual Serial Port Test”. The Link light blue can also be seen through ZLVircom, as in the device management list, if the TCP connection is listed as "established" then the Link light is blue, as shown in figure 34, which facilitates remote diagnosis.

In...	Ty...	Name	Dev IP	Dest IP	Work M...	TCP Conn...	Virtual ...	Vircom St...	Dev ID	TXD	RXD
1	Su...	ZLDEV00...	192.168.1.234	192.168.1.3	TCP Ser...	Established	Haven't ...	Not Linked	A10B...	45	1

Figure 29 Connection status and data send/receive status

6.3 Data Sending and Receiving

When the Link light turns blue, data can be sent and received between the software and the serial port server. If the software sends a message, the Active light turns green for at least a second. The data is also output from the serial port server, but whether the output data is correct depends on whether the correct serial port parameters (baud rate, data bit, stop bit, check bit) are configured.

The serial device will reply to the right instruction. If there is a reply (the serial port sends data to the network port), “Active” will turn blue. Otherwise, please check the serial port parameters or the connection of the serial port line.

In order to facilitate remote debugging, ZLVircom also supports remote viewing of data sent and received, as shown in figure 29, where TXD is the amount of data sent by the serial port server. When refreshing the list of devices, a change in this value indicates that data has been sent, and the Active light is also green. If you see a change in the RXD value it indicates that the serial device has returned data. Active is blue.

6.4 ZLVircom Remotely Monitor Data

In the case of virtual serial port, ZLVircom supports real-time capture of data sent and received from the virtual serial port. It is convenient for users to debug the system. The use method is as follows:

It is assumed that the virtual serial port communication has been established according to the “6.5 Virtual Serial Port Test” method. Now you need to monitor the data passing through the virtual serial port. Open the ZLVircom menu/configuration/software configuration/open the vircom configuration dialog box.

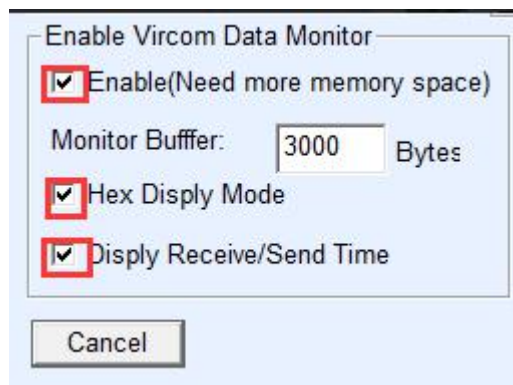


Figure 30 enabling ZLVirocm monitoring

Select the three options of enable monitoring, hexadecimal monitoring mode, and display the time of send-receive data, as shown in figure 31. Then click ok. Assuming that data has been sent and received before, now select a virtual serial port to be monitored in the main interface, and then select the menu/view/monitor, as shown in figure 36.

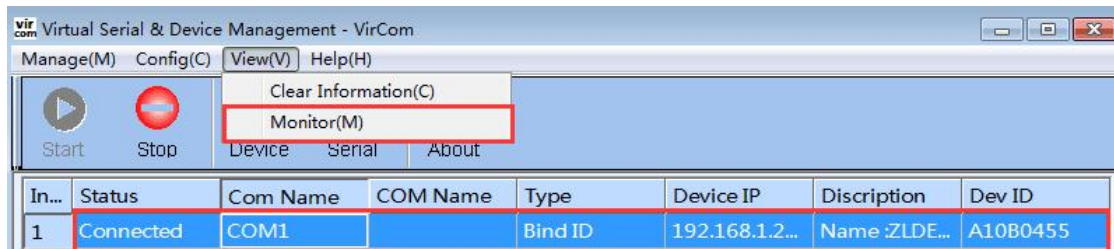


Figure 31 Open ZLVirocm monitoring

From the open dialog box, you can see the instructions issued by the upper computer and the instructions returned by the device, as shown in figure 32. This function can be convenient for field communication debugging.

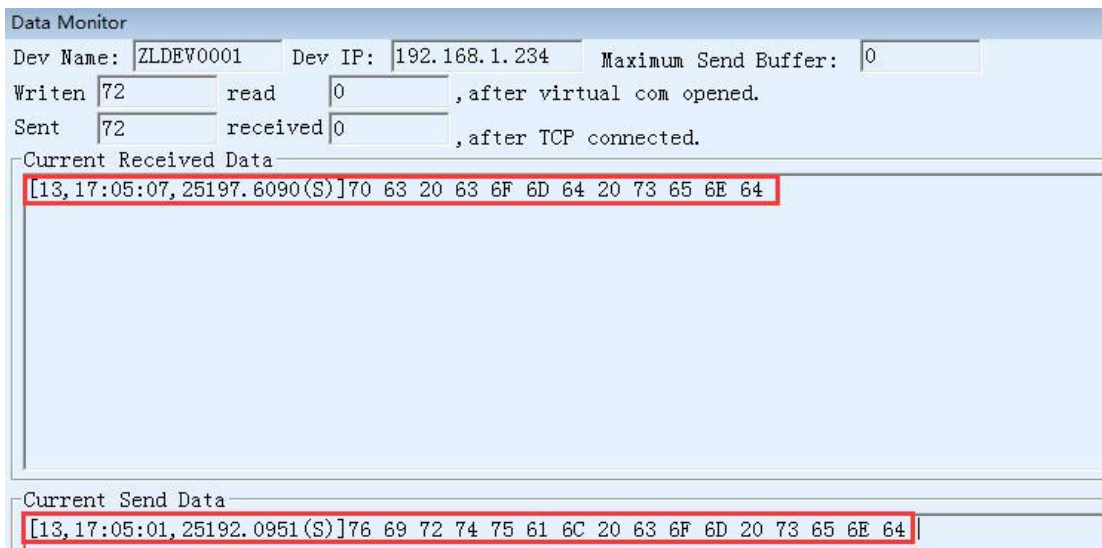


Figure 32 monitor send-receive data

7. Modbus Advanced Features

The serial port server with Modbus gateway function does not have station address and register. It is a communication bridge. It will generate Modbus RTU designation according to Slave ID, function code, register No. and register number in Modbus TCP instructions sent to Modbus gateway by user software and output them from the serial port. Think of it as a protocol "translator."

7.1 Enable Modbus Gateway

First of all, the serial port server should support Modbus gateway, that is, the function of "Modbus TCP to RTU" supported by devices in table 5 in the device Settings dialog box should be checked.

By default, a serial port server is in ordinary transparent transmission mode, if you need to Modbus gateway pattern, please choose the option "Modbus TCP \leftrightarrow RTU" in the "transfer protocol". The device then automatically changes the "port" parameter to 502 (the Modbus server's port). The Modbus gateway is thus enabled.

If the serial port RTU device is the slave station, then the host computer Modbus TCP software connects to port 502 of Modbus gateway. At this time, Modbus gateway

needs to work in TCP server mode. If the serial port RTU is the main station, the Modbus gateway works on the TCP client side, and the destination IP fills in the IP of the computer on which the Modbus TCP software resides, and the destination port is generally 502.

7.2 Storage Modbus Gateway

7146 is a Modbus gateway with register storage. Compared with ordinary ZLAN5142 (the end of which is 2 or 0 is non-storage), 7146 can save the read contents of the registers in the gateway. In this way, the speed of Modbus TCP query can be greatly improved, and the performance is superior when supporting multi-host access.

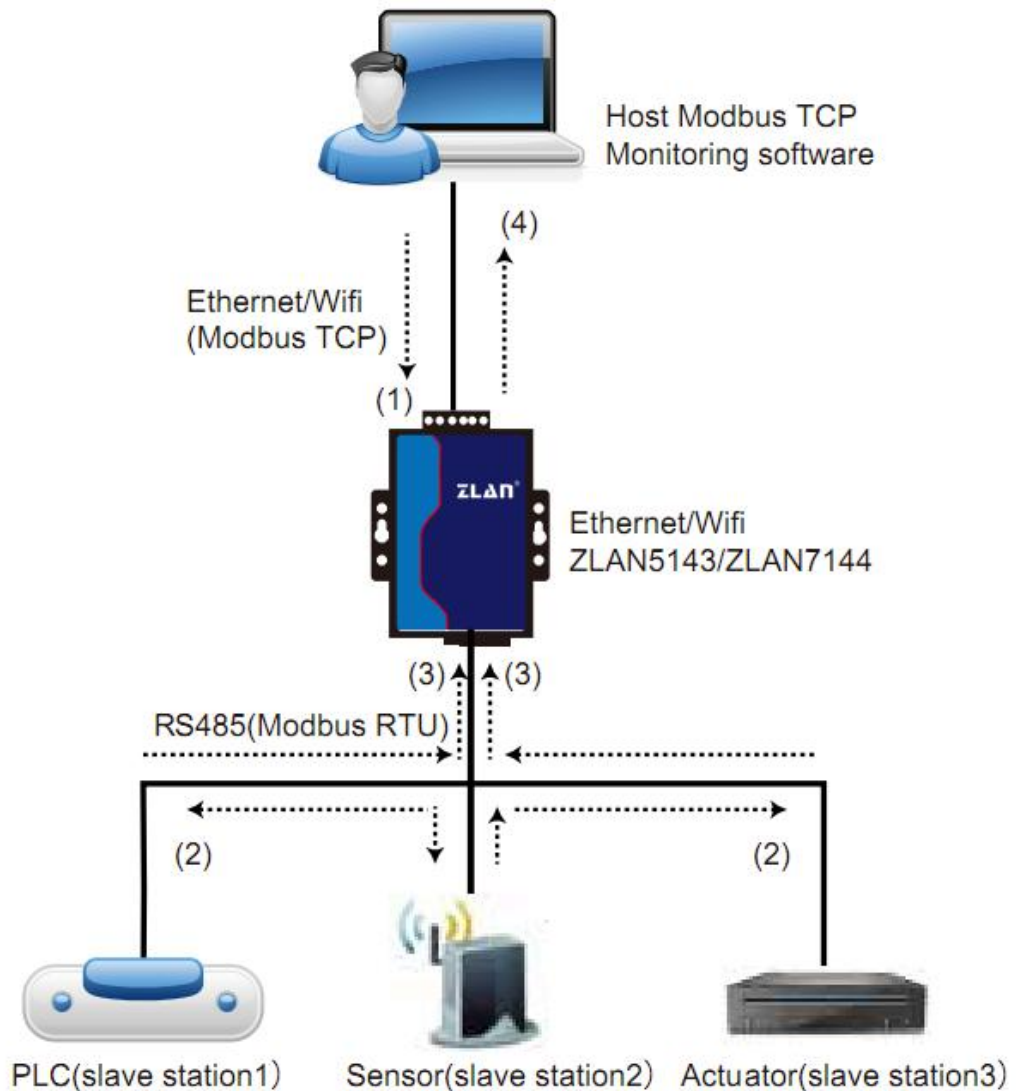


Figure 33 Storage Modbus Gateway

As shown in figure 38: ordinary Modbus TCP data flow direction (1) → (2) → (3) → (4) . In other words, Modbus TCP instruction is first converted into corresponding Modbus RTU instruction, and then the device responds Modbus RTU instruction to Modbus gateway, which is then converted into Modbus TCP again and sent to the monitoring host computer.

As we know, Modbus TCP is a network communication with a fast transmission speed, which can be answered within 3ms, while Modbus RTU is RS485 with a speed of only 9600bps. Generally, it takes at least 30ms to send and return an instruction. Such a common non-storage Modbus gateway has a relatively long query response time. In addition, if there are many upper computers to query data at the same time, the serial port will be congested. If the network is compared to the highway, the serial port is compared to the single-log bridge, then the original way is to pass the traffic flow of the highway on the single-log bridge.

Register save Modbus Gateway (7146) solves the above problem. It can temporarily save the register data obtained from the query in the Modbus gateway, so that when Modbus TCP query comes, Modbus gateway can immediately return the instruction, and truly give play to the rapid characteristics of Modbus TCP. On the other hand, 7146 can actively send instructions from the serial port to automatically update the data content of the currently saved register and save a copy of the latest register value.

In addition, 7146 is a fully automatic Modbus Gateway without configuration. Users do not need to configure required register addresses, function codes and slave station addresses. The 7146 will automatically recognize and dynamically add these registers according to Modbus TCP instructions sent from the network port.

When monitored by multiple computers, 7146 can show a good response speed. Regardless of the baud rate of the serial port, it can generally give the upper response data within 3ms. And it shows a good real-time update speed of serial data.

Modbus gateway with register storage is a real Modbus TCP to Modbus RTU, which gives full play to advantages of fast speed and multi-host simultaneous query of Modbus TCP.

Note that when the serial server is a TCP client, it does not have a storage function and will automatically switch to a non-storage type.

The features of the storage Modbus are listed below:

- 1) The first Modbus TCP query instruction is non-stored. Because you have to wait for the RTU device to slowly return data before returning the register contents to the network port.
- 2) If a particular instruction is no longer queried by the host computer on the network side within 5 seconds, the instruction is automatically deleted and no longer sent from the serial port to the RTU device.
- 3) Currently, it can store 10K Modbus cache. For ordinary single-register query, about 500 instructions can be stored at the same time.
- 4) When there are multiple instructions at the same time were queried, send in accordance with the order, send first instruction → first instruction reply → wait for 485 anti-collision time (refer to many host part) → the next instruction to send... . Return to the first instruction after the last instruction has been answered.

7.3 Disable Storage Functionality

Although the stored Modbus has a fast response speed, some users do not want the RTU device to receive a large number of query instructions, which will affect the internal processing speed of the instrument. You can turn off the storage function at this point.

To disable storage, click the “more advanced options” button in the “Parameters Setting” dialog box and remove one of the support and one of the enable options shown in figure 34 by clicking ok. Then go back to device Settings and click modify

Settings.

Note that when configuring the transfer protocol in a Web method, the default is a non-storage Modbus gateway.

The screenshot shows a configuration window with several sections:

- Port:** 0
- Need Authentication
- Name:** [Empty field]
- Key:** [Empty field]
- The Advanced Functions Supported:**
 - IO Port Control
 - UDP Group
 - Mult-Dest IP
 - Proxy Function
 - SNMP Function
 - P2P Function
- RS485 Multi-Host Support:**
 - Support
 - Maximum wait time of RS485 query command: 192 ms (0~8191)
- RS485 Bus Collision Detection Function:**
 - Enable. Send data only when RS485 bus is idle for 20 ms
 - Wait max. of 3 (S) before timeout and send if bus always busy

Figure 34 disables the storage function

7.4 Multi-host Function

As shown in figure 34, "RS485 multi-host support" and "RS485 bus collision detection function" are ZLAN's multi-host functions. They are generally both enabled and disabled at the same time. After enabling, the device that converts the protocol into Modbus TCP has the function of storage Modbus gateway; otherwise, it is a non-storage Modbus gateway. If the conversion protocol is none, generally, the user-defined RS485 protocol can also have the function of serial devices accessed by multiple hosts at the same time, which cannot be achieved in the pure RS485 network, because the sending of multiple master stations at the same time will cause conflicts on the RS485 bus. The multi-host of ZLAN serial port server can "coordinate" the RS485 bus so as to achieve the purpose of multi-host access.

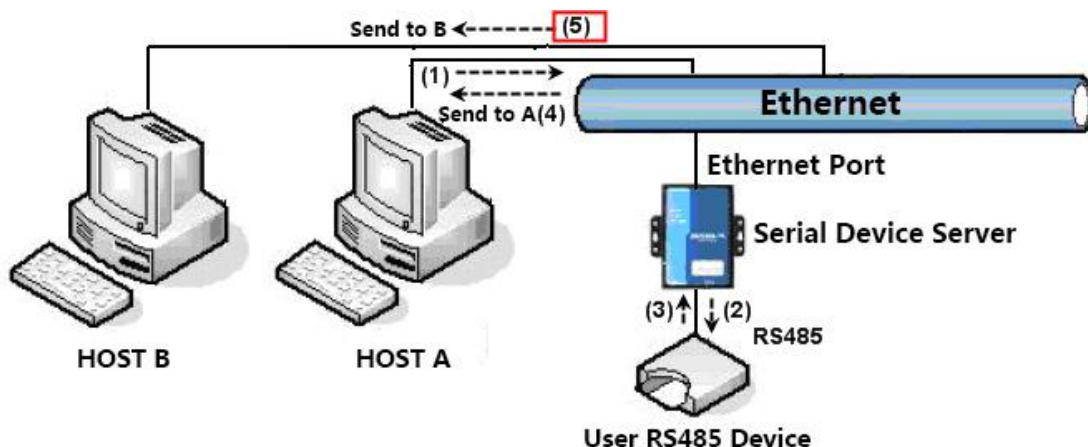


Figure 35 multi-host function demo

As shown in figure 35, in normal mode, when two hosts, host A and host B, are connected to the serial port server at the same time, host A sends (1) instruction, RS485 device receives (2) instruction, and RS485 device returns (3) instruction, but the serial port server sends (4) to host A and (5) to host B at the same time. Since host B did not send a query, but it also received a reply instruction (5), host B may generate a communication exception error. In the multi-host mode, only instructions (4) will be given and no instructions (5) will be given, because the serial port server will automatically remember the host that needs to be returned and only return the instructions to the nearest communication host. The query of host A will only reply to A, and the query of host B will reply to host B.

Another effect is that in normal mode, when host A and host B send data at the same time, the instruction combination will be generated on the RS485 bus, so that it cannot be recognized normally. In the multi-host mode, the serial port server can schedule the priority of A and B on the use bus, so as to solve the conflict problem of simultaneous access of multiple machines in an effective manner.

If the conversion protocol is "none", the default is not to enable multi-host function. If you need to enable multi-host, please click "more advanced options" in the device configuration dialog box, and then check "RS485 multi-host support".

7.5 Multi-host Parameter

The meanings of "RS458 multi-host support" and "RS485 bus collision detection function" are described as follows.



Figure 36 RS485 multi-host support

RS485 instruction reply timeout is: the maximum time interval between the start of sending this instruction and the receipt of the reply by the serial port server. The filling time should be greater than the actual maximum time interval. If the timeout is determined, the next instruction is sent.

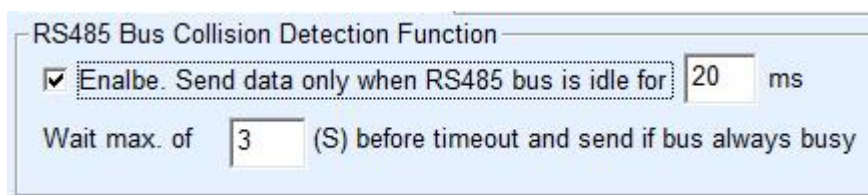


Figure 37 RS485 conflict free time

RS485 bus collision time: indicates how many milliseconds the serial server waits to send the second instruction after receiving the reply of the first instruction. This parameter actually defines the speed of instruction rotation. This value is recommended above 20ms. The "maximum wait time is 3 seconds" parameter does not need to be modified.

When the user use ZLVircom to select "Modbus TCP to RTU" as the transfer protocol, ZLVircom will automatically select the above two enabled boxes (unless the user manually enters the advanced option to remove), and the above two times will be automatically configured according to baud rate. However, if the user's Modus instruction is relatively long or the conversion protocol is "none", these two parameters need to be manually configured.

The following is the recommended setting values of the above parameters:

- 1) Figure 37 shows the "RS485 bus anti-collision time", which can be set as twice of the "packet interval" in the lower right corner of the parameter configuration interface, but the minimum value should not be less than 20.
- 2) Figure 36 shows "RS485 instruction reply timeout time", which is generally determined according to the length of the reply instruction. If the sending instruction is N bytes and the reply is M bytes, the recommended value is:
"packet interval" * (N+M+5) +100.

7.6 Modbus Under Multi-destination IP

As shown in figure 40, if the serial port device (RTU device) is the master station and the Modbus TCP device (Modbus TCP device) is the slave station, and multiple network port slave station devices exist simultaneously. In this case, the serial port server can be used as the client to connect to multiple network port devices at the same time according to the method introduced in "7.2.2 Client Connect to Multiple Servers".

At this point the need to achieve the function is: when instructions sent from the serial RTU can be sent to more than one network device, the network device identify whether to send their own through the Slave ID field, only the network devices corresponding to Slave ID make a response. After the network port reply is sent to the serial port server, it is converted into RTU instruction and output from the serial port to the RTU device.

At this point, it is important to note that the two checkmarks shown in figure 37 as "RS485 bus anti-collision time" and figure 41 as "RS485 instruction reply timeout time" need to be removed. Otherwise, the above forwarding function cannot be realized.

Another application method is that although the serial port server connects multiple network port devices as a Client, the RTU device is not the main station, but the

network port device sends first and the RTU device answers (as the slave station). At this time, "RS485 bus conflict prevention time" and "RS485 instruction response timeout time" need to be checked, so that multiple hosts can access a RTU device at the same time.

8. Registration Pack and Heartbeat Pack

Registration and heartbeat packs are a feature that suitable for communication between devices and cloud-based software.

8.1 Registration Packet

The registry is defined as a string of code that is sent to the software when a TCP connection is established between the computer software and the serial server module (hereinafter referred to as the module) so that the software knows which module is communicating with it. This string of codes is the registry.

The registration package is very suitable for the monitoring of the Internet of things, because the cloud software generally runs on the public network server of the Internet, while the modules are scattered in various collection and monitoring points. How to make the cloud software identification module is very important and necessary for the realization of Internet of things communication.

Shanghai ZLAN serial server to provide the following types of registration.

8.1.1 Connect to send MAC Addresses

Connect to send MAC addresses: this is not only for model 4 (like 5143), but also for regular models. It does this by sending its MAC address to the cloud when the module is connected to the cloud. Since the MAC address is unique, the device can be uniquely identified. This approach is simple and effective without having to write a registry for each device. To use it, click "more advanced options" in the device Settings dialog box, find "send MAC address when TCP is established" in the middle and upper part, check the box in the

front, then go back to the Settings interface and click "modify Settings".

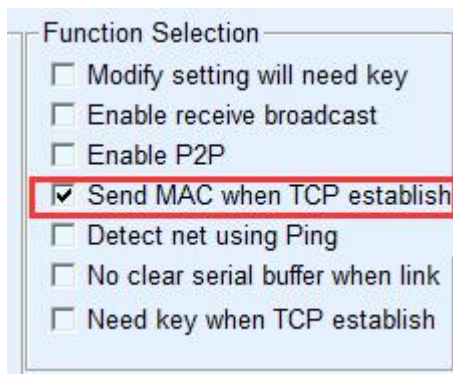


Figure 38 Connect to send MAC Addresses

8.1.2 Realcom Agreement

The Realcom protocol is a mature protocol with registry and heartbeat packages that users can use to implement registry and heartbeat package functionality. The way to enable Realcom protocol is to select "REAL_COM protocol" as "REAL_COM protocol" in the device Settings dialog box.

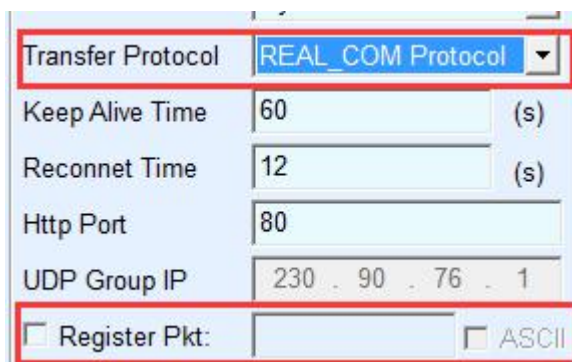


Figure 39 Enable the realcom protocol

It is not a transparent transport after the Realcom protocol enabled. It has the following features:

- 1) When a TCP connection is established between the device and the cloud, the device automatically sends a hex registry FA 07 13 02 FA 02 MAC[5] MAC[4] MAC[3] MAC[2] MAC[1] MAC[0] FA FF. The MAC[5]~MAC[0] is the MAC address of the device.
- 2) When the device sends data to the network, it will automatically add the

3-byte header prefix of FA 01 01.

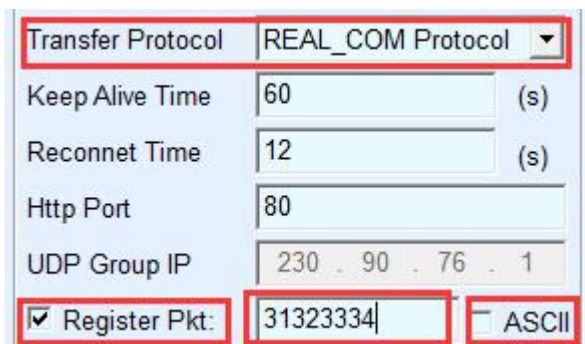
- 3) The device sends a 00 byte heartbeat packet to the software every keep-alive time.

The REAL_COM protocol can be used as a registry for devices because the registry contains MAC addresses. But because it is a fixed format, it can only be designed in the cloud software that REALCOM protocol to be compatible with this way.

8.1.3 Custom Registry

The custom registry format allows users to fill in an arbitrary registry format.

The method is: in the device setting interface, the configuration is as follows:



Transfer Protocol	REAL_COM Protocol
Keep Alive Time	60 (s)
Reconnet Time	12 (s)
Http Port	80
UDP Group IP	230 . 90 . 76 . 1
<input checked="" type="checkbox"/> Register Pkt:	31323334
	<input type="checkbox"/> ASCII

Figure 40 Set up the registry

The difference with the REAL_COM protocol is that the registry is enabled and the registry information 31 32 33 34 is filled in. Note that this is hexadecimal, which means that the actual data sent is the string 1234. If you need a string display, click the "ASCII" option.

When the device is connected to the cloud software, it can automatically send the hexadecimal registration package of 31 32 33 34. This registration method is more flexible, can let the device to adapt to the existing cloud registration format; However, there is no wildcard like MAC in the registry, so it is tedious to configure a different registry for each device. The above two methods of sending MAC addresses and REALCOM are the same for each device

configuration, but they are naturally different for different MAC registries.

The maximum registered package length is 33 bytes. This mode supports UDP mode registration packages and heartbeat packages.

Note that if the wifi parameter or multi-destination IP parameter is set, it will conflict with the custom registry heartbeat packet. At this time, it is recommended to use the transcode configuration file described in the next section to realize the registry and heartbeat packet.

8.1.4 Transcode Configuration Files

ZLAN 5143 series supports the "transcoding" function, which can write a transcoding configuration table for the serial server, so as to realize the user's fully customized registration package, and can use MAC address wildcard, can solve the trouble of writing a custom registration package for each device, and there is no limit on the length of the registration package.

Specific use method can consult ZLAN about "transcoding" function configuration, or refer to "12 Transcoding Function".

8.2 The Heartbeat Packets

Heartbeat packet is mainly used to detect whether the communication link is disconnected. The implementation method is that the device sends a heartbeat packet data to the server software every once in a while, which will be discarded by the server after receiving and will not be regarded as valid data for communication.

Heartbeat packet has two main functions: first, it can let the upper computer software know that the device is in the active state; Secondly, if the device fails to send a heartbeat, the device on the TCP client will automatically re-establish a TCP connection, so it is a means to restore network communication.

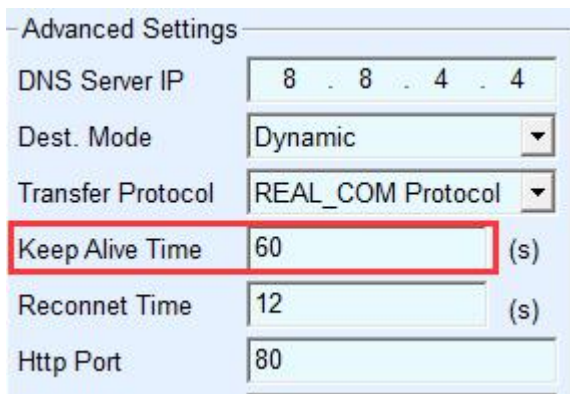


FIG. 41 Keep-alive time

As shown in figure 49, the sending time of the heartbeat packet is set by the "Keep alive time".

8.2.1 Implied Heartbeat

Even if no heartbeat packets are set, the ZLAN device enables the implied heartbeat when it is on the TCP Client. Therefore, the implied heartbeat function means that the device has sent data, but the server cannot receive the heartbeat data. Therefore, it cannot play the first function of heartbeat packet, that is, the server can detect whether the device is active or not. However, since the device actually sends data, it can play the second function of heartbeat packet, that is, the function of the device to detect whether the TCP connection is normal. Once the detection is broken, the TCP connection can still be re-established automatically.

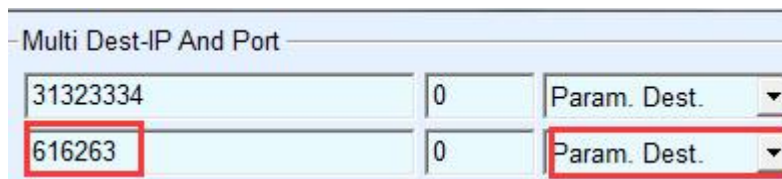
8.2.2 REALCOM agreement

As described in the "8.1.2 Realcom Protocol", the Realcom protocol can send a byte data of 00 at every guaranteed time, which is the heartbeat packet of the Realcom protocol.

8.2.3 Customize Heartbeat Packets

First, fill in the registration package according to the method of "8.1.3 Custom Registration Package". Then increase the heartbeat packet as follows: click

the "more advanced options" button in the device Settings, write the hexadecimal heartbeat packet in the second line of the multi-destination IP and port, and change the option on the right to "Parameter Packet Destination".



Multi Dest-IP And Port		
31323334	0	Param. Dest.
616263	0	Param. Dest.

Figure 42 Custom Registry

Note that the total number of registered and heartbeat packets is less than 33 bytes. The first line is actually the registry.

9. HTTPD Client Communication Function

This function is used to send the data from the serial port server directly to the server program based on the web architecture, which can simplify the software development workload in the cloud.

When the collection terminal of the Internet of things interacts with the web server (HTTPD program), if the data can be submitted to the web server in the standard format of HTTP GET and POST instructions, the web server can use the existing PHP /asp language to process and store the data. This saves the user the effort of redeveloping the web application interface.

To support this feature, download a configuration file of httpd.txt from the ZLAN serial port server. Download can be done using the firmware upgrade feature of zlvircom.

The features of ZLAN HTTPD Client communication include:

- 1) Device send: support to directly convert serial data into HTTP format by GET/POST, which can be directly recognized by the server.
- 2) Web server issue: the Web server can also send the required data to the serial port

server through the GET/POST instruction, where the valid data content can be output from the serial port of the serial port server. When the serial server receives the data, it can also send a specific reply to the Web server indicating that the data has been received.

- 3) Support arbitrary conversion of input and output data between hexadecimal and string, convenient for the Web server to send data in character mode, and the serial port to control the serial device in hexadecimal data output.

For more information, please refer to the "ZLAN HTTPD Client Communication Mode" document.

10. Transcoding Functions

ZLAN serial port server transcoding function can achieve different device protocol into a unified protocol function.

Table 7 Transcoding Examples

Ethernet Port Instruction	Serial Port Instruction
01 02 03 04	a1 a2 a3 a4
11 12 13 14	b1 b2 b3 b4
21 22 23 24	c1 c2 c3 c4

As shown in table 5, when the network port receives 01 02 03 04 the serial port will output instructions of a1 a2 a3 a4. Similarly, when the serial port receives b1 b2 b3 b4, the network port actually sends 11 12 13 14. This enables the conversion of different protocols. This is just a simple example of a "transcode" function that can actually be converted to more complex protocols.

10.1 Enable the Transcoding

The configuration files converted by the command are written to the httpd.txt file and then downloaded to the ZLAN serial port server. To do this, create a new httpd.txt

document in the web page directory. If the user does not have a web directory, make a new webs directory and then make a separate httpd.txt file.

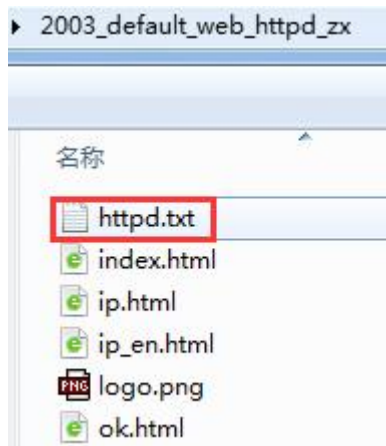


Figure 43 Web Directory

Now click the "upgrade firmware" button in "device configuration", and the web and firmware download page will pop up:

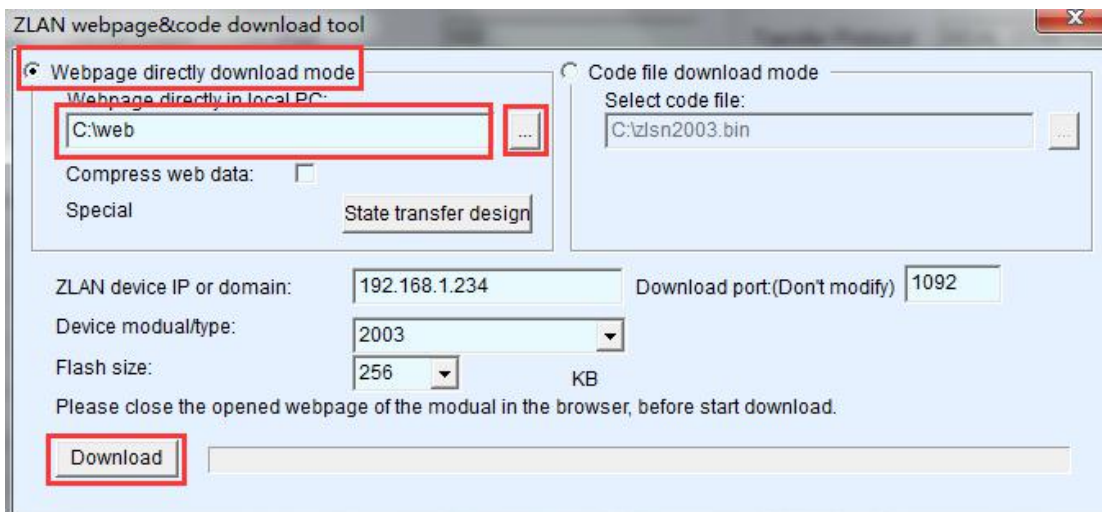


Figure 44 Download of http.txt

As shown above, select the web directory to download, then select the web directory you just created, and then click the "download" button to download httpd.txt into the device. Above IP, model, space size, port will be automatically filled in without configuration. Note: any time httpd.txt is updated, the device needs to be repowered.

10.2 Case of Transcoding Implementation

Because transcoding function is more complex, the length is longer. Without going into detail here, it is also possible to write the configuration file httpd.txt by using ZLAN engineer if necessary. ZLAN can also provide the configuration file httpd.txt for the existing case. At present, there are several typical cases as follows:

- 1) Fixed command translation and conversion.
- 2) Complex command conversion: the conversion of commands with wildcards, which can be shifted and assembled, such as the conversion of non-standard RS485 instructions into standard Modbus RTU instructions.
- 3) Multi-TCP connection recognition: when there are multiple TCP connections, the network port send data to the serial port will increase 4 byte prefix of IP+ port. When a serial port is connected to a network port, the IP address + port can also be added to send data to the specified TCP connection.
- 4) Add the MAC address before sending TCP or UDP to identify the device.
- 5) IP filtering: the device only receives data from the network port with the specified IP address.
- 6) IO pin control: control the level of some output pins by any specified command.
- 7) Automatically query the content of the instrument of the lower computer, assemble the returned instruction and send it to the cloud software in a fixed format.
- 8) Implement heartbeat packets and registration packets with wildcards of any length.
- 9) Multiple serial instructions are combined and sent to the cloud after the combination.
- 10) The super-long serial instruction is split into several smaller instructions to be read by the network device.

10.3 Notice

- 1) When "httpd.txt" is not stored, the device will be used as a normal serial port server. Transcoding is disabled.
- 2) To delete "httpd.txt" you can simply change "httpd.txt" to "1.txt" and then download it again. Re-downloading the firmware of the device will also delete the "httpd.txt" file, and downloading the firmware progress bar will delete the "httpd.txt" file if it only moves 1 frame. Refer to the following sections for download firmware methods.
- 3) The device must be restarted after downloading the "httpd.txt" file.
- 4) When an "http.txt" editing error causes syntax parsing to fail, which can cause a device startup exception, set the "def" switch (reset switch) of the device to "On" and re-power it. This will start without "httpd.txt". Please download the new "httpd.txt" or delete "httpd.txt" and then set "def" back to the "Off" position.

11. Network Interface to Modify Parameters

Network interface modification parameter is a function to search and modify device parameters like zlvircom software, that is, to manage the device and modify parameters through the network interface of the serial port server. Suitable for users who integrate search and configuration functions into the user's software.

Network interface modification parameters are realized through "UDP management port protocol", such as:

- 1) Computer software sends UDP broadcast packets with destination port of 1092 in the network. When the device receives the data packet, it will return its information to the computer software to achieve the purpose of searching the device.
- 2) The computer software sends the UDP modification parameter command to the 1092 port of the device to achieve the purpose of modifying the device parameter.

The detailed introduction of network interface modification parameters can be referred to the document of "UDP Management Port Protocol of ZLAN Networking Product". It can also be implemented directly using the device management function library of the "14 Device Management Function Library".

12. Device Management Function Library

This feature is suitable for users who need to integrate device management functions into their own software.

The described "UDP management port protocol" is integrated into the device management function library ZLDevManage. This is a Windows platform development library of DLL, can be called by VC, VB, Delphi and other development tools.

Provide detailed API interface introduction documents and VC call Demo case. Can realize the device search, parameter modification, P2P function call and so on.

Can be gained from ZLAN website development libraries: search for "equipment management function library" in <http://zlmcu.com/download.htm> pages. Please refer to "ZLAN WinP2p and equipment management development library" for details.

13. Serial Port Modify Parameters

Users can read and set parameters by sending instructions to the serial port of the serial port server. Suitable for users choose chip or module level products to control and configure through the serial port. Parameters that can be set include: IP address, baud rate, device name, working mode, etc. After setting the new parameters, you can restart the serial port server through the serial port instruction.

ZLAN serial instruction has the following characteristics:

- 1) The serial instruction uses 10 bytes of data leading code, so there is no need to

distinguish the communication data or command through the pull down and pull up of another configuration pin, and there is no need to switch the command mode and communication mode, which is more flexible and convenient to use.

- 2) The command set contains a variety of command formats such as save parameters, do not save parameters, restart devices, and so on.
- 3) Can achieve a variety of applications, such as reading the MAC address of the serial port server, such as changing the working mode of the serial port server when switching from TCP Server to TCP Client mode, can actively connect to the server; You can disconnect from the TCP server when switching from the TCP Client to the TCP Server.

Please refer to “Serial port modification parameters and hardware TCP/IP protocol stack” for detailed operation methods.

14. Remote device management

The so-called remote device management refers to the maintenance and management of the device through ZLVircom software, including restarting the device, modifying parameters and upgrading firmware. This feature is suitable for users who manage devices through ZLVircom.

For ZLVircom software, the device can be managed remotely as long as it can be found in the device list. Remote management of equipment can be divided into the following situations:

- 1) Automatic search: under the same switch of the device and computer, whether in the same network segment or not, the method of ZLVircom on the computer search for devices are: ZLVircomsend broadcast query → All devices will reply their parameters to the ZLVircom tool after receiving the query. This method searches all devices at once.

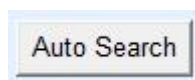


Figure 45 automatic search

- 2) Manual add: divided into two cases:

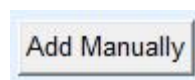


Figure 46 add manually

- a) Large routers split the network: in some large networks, the broadcast packets are split by the router so that the broadcast packets cannot reach the device, but pinging device IP is enabled. At this point, you generally need to manually add to solve. The method of manual addition is to click "manual addition" in the "device management" dialog box to add the first and last IP to query the devices one by one.
- b) Public network server query internal network equipment: the serial server in the internal network and as a TCP Server mode, zlvircom in the public network IP server. At this time, a port mapping of 1092 UDP should be made on the router of the network where the device is located, which is mapped to the IP of the device. Then, zlvircom will manually add the device, and the IP is the public network IP of the device.
- 3) TCP Client: when the device is a TCP Client, it initiates a TCP connection to port 4196 of the destination IP (116.15.2.3). When the connection is established, each hold time automatically sends its own parameter system to the UDP port (not TCP) on the destination port (4196 in this case,), enabling zlvircom to search for devices on this computer (116.15.2.3). If the destination port is not 4196, the default parameter receiving port of zlvircom needs to be modified by changing the menu/configuration/software configuration/default listening port, and then starting zlvircom will ignore the execution if TCP port conflict pops up.

Work Mode	TCP Client
Net Mask	255 . 255 . 255 . 0
Gateway	192 . 168 . 1 . 1
Dest. IP/Domain	116.15.2.3 Local IP
Dest. Port	4196

Figure 47 client

- 4) Timing sending parameters: even if the serial server is in the mode of TCP server, you can check the "timing sending parameters" function and send parameters to the destination port of the destination IP (in this case, 116.15.2.3) every 5 minutes. Zlvircom, which receives parameters on this port of the server, can manage these devices.

Work Mode	TCP Server	Keep Alive Time	60	(s)
Net Mask	255 . 255 . 255 . 0	Reconnet Time	12	(s)
Gateway	192 . 168 . 1 . 1	Http Port	80	
Dest. IP/Domain	116.15.2.3 Local IP	UDP Group IP	230 . 90 . 76 . 1	
Dest. Port	1024	<input type="checkbox"/> Register Pkt:		<input type="checkbox"/> ASCII
Serial		<input type="checkbox"/> Restart for no data	every 300	Sec.
Baud Rate	9600	<input checked="" type="checkbox"/> Enable send parameter	every 5	Min.

Figure 48 timing sending parameters

To facilitate device identification, give the device an easy-to-remember name if remote administration is required.

15. Firmware upgrade method

ZLSN7146 can upgrade their own programs, but not each other. Firmware updates can be applied to devices found in the device list, whether through automatic search, manual addition, or P2P search.

- 1) Get the ZLSN7146 firmware file from ZLAN, such as 1.539(7146).bin.

- 2) In the ZLVircom tool, first search for the device that needs to be upgraded, and then go to the device parameter edit dialog box. First click "restart device" once.

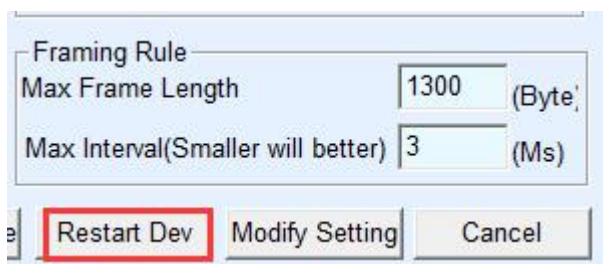


Figure 49 upgrade button

After the device is restarted, use the same method to search the device again and enter the dialog again. Click the "upgrade firmware" button in the lower right corner of the dialog box.

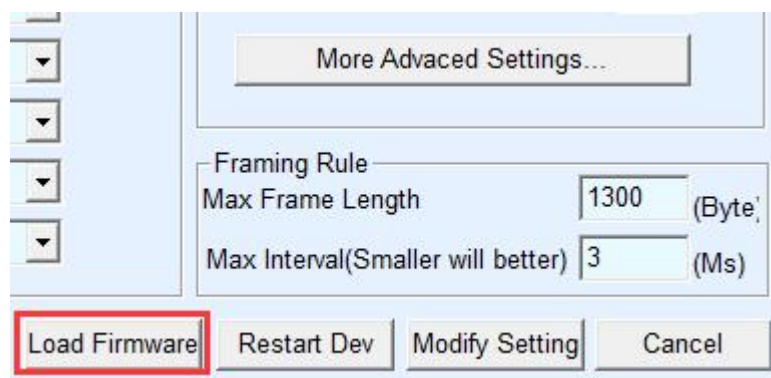


Figure 50 upgrade button

- 3) As shown, select the "program file download" radio option. In the program file, select the firmware file. The IP address part of the serial port server has been filled in automatically, no need to write again, and the module type/model has been selected automatically. Then click download.

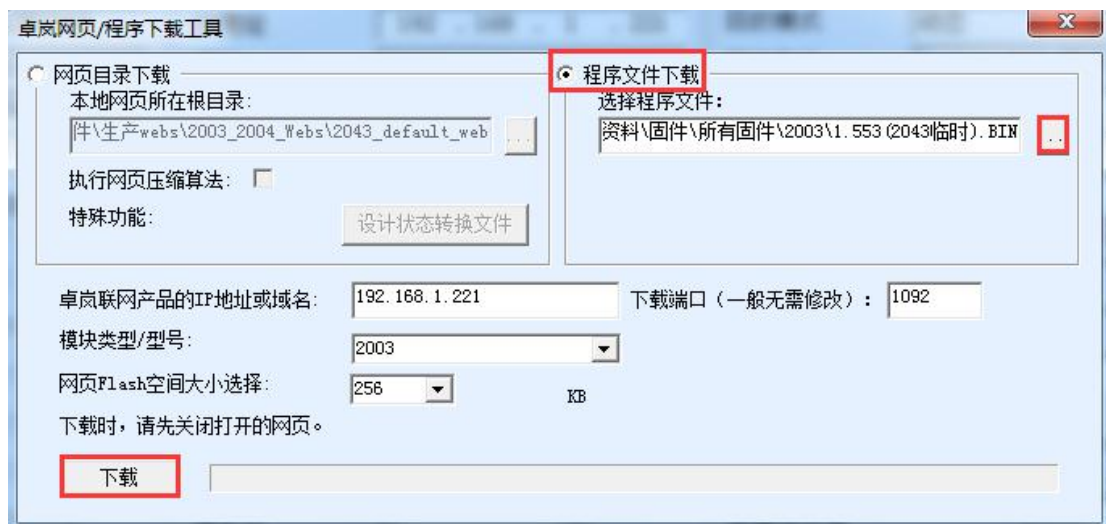


Figure 51 Firmware upgrade method of ZLSN2003

- 4) The download bar starts to move, and the download takes about 30 seconds. The ACT lights on the device will flash during the download, and the LINK lights will flash a few times at the end of the download. Then the program pops up the prompt box of "do not power off the LINK light blinking device after transmission". Note: this is only after the transmission is completed, it will take about 3 seconds to write the flash process. At this time, the LINK light will flash, please don't power off in the time.
- 5) Generally after the completion of the download the procedures will automatically restart, generally without power. See the running indicator light flashing. If there is no automatic restart, please power on again after the LINK light flashing stop for more than 30 seconds.
- 6) Web configuration interface update: after firmware upgrade, the configuration page inside the module also needs to be updated, otherwise it cannot be configured through the Web again, but it does not affect the communication. Web pages can also be downloaded without a web configuration. To download the Web, change the "program file" download mode to "Web directory download" as shown in the figure. And select the root directory where the local web page is located as the directory where the web files need to be downloaded (the directory can be obtained from ZLAN), click download, and download all the files in the

local web page directory to the internal file system of the device.



Figure 52 Web upgrade method of ZLSN2003

- 7) Note:
- If download under AP mode
 - If the prompt fails, the device will not be damaged. Please restart the download. In addition, at the end of the download, please do not power off when the LINK light flashes, otherwise the device will be damaged.
 - Check out the firmware version number of ZLVircom to find out whether the new firmware has been downloaded successfully.



Figure 53 check firmware version after upgrade

16. Order information

Model	Function
ZLAN5443D	The default shipping version supports baud rate of 1200 ~ 38400 (generally RS485 is 9600)
ZLAN5443DH	High speed version, support baud rate 1200 ~ 115200, need to order for DH model.
ZLAN5443DN	4 serial port server with P2P function

17. After-service and technical support

Shanghai ZLAN Information Technology Co., Ltd.

Address: 12 floor, D building, No. 80 CaoBao road, Xuhui District, Shanghai, China

Phone: 021-64325189

Fax: 021-64325200

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